NAME

INSTALL — Installation procedure for NetBSD/mac68k.

CONTENTS

DESCRIPTION

About this Document

This document describes the installation procedure for NetBSD 3.0 on the *mac68k* platform. It is available in four different formats titled `INSTALL.`*ext*, where `.`*ext* is one of `.ps`, `.html`, `.more`, or `.txt`:

`.ps` PostScript.

`.html` Standard Internet HTML.

`.more` The enhanced text format used on UNIX -like systems by the `more`(1) and `less`(1) pager utility programs. This is the format in which the on-line *man* pages are generally presented.

`.txt` Plain old ASCII.

You are reading the *PostScript* version.

What is NetBSD?

The NetBSD Operating System is a fully functional Open Source UNIX -like operating system derived from the University of California, Berkeley Networking Release 2 (Net/2), 4.4BSD-Lite, and 4.4BSD-Lite2 sources. NetBSD runs on fifty four different system architectures (ports), featuring seventeen machine architectures across fifteen distinct CPU families, and is being ported to more. The NetBSD 3.0 release contains complete binary releases for many different system architectures. (A few ports are not fully supported at this time and are thus not part of the binary distribution. For information on them, please see the NetBSD web site at .: **http://www.NetBSD.org/**)

NetBSD is a completely integrated system. In addition to its highly portable, high performance kernel, NetBSD features a complete set of user utilities, compilers for several languages, the X Window System, firewall software and numerous other tools, all accompanied by full source code.

NetBSD is a creation of the members of the Internet community. Without the unique cooperation and coordination the net makes possible, it's likely that NetBSD wouldn't exist.

Changes Between The NetBSD 2.0 and 3.0 Releases

The NetBSD 3.0 release provides numerous significant functional enhancements, including support for many new devices, integration of hundreds of bug fixes, new and updated kernel subsystems, and many user-land enhancements. The result of these improvements is a stable operating system fit for production use that rivals most commercially available systems.

It is impossible to completely summarize a year of development that went into the NetBSD 3.0 release. Some highlights include:

Supported platforms and machines

- A port to new platform: iyonix. The iyonix port supports the Iyonix PC, which is a desktop computer from Castle Technology, based on a 600MHz XScale 80321 processor.
- The xen port now supports Xen 2.0, both in privileged and unprivileged mode.
- The evbarm port has support for the TS-7200 single board computer, which is also known as "the NetBSD Controlled Toaster".
- The sgimips port now supports IP12 (Personal Iris 4D/30, 4D/35, and Indigo R3K) machines.
- The PowerPC 601 support has been added, and the prep port now supports IBM RS/6000 60P 7020-011.

Supported devices

- Added `iteide`(4): driver for ITE 8212 IDE controller.
- Added `ixpide`(4): driver for ATI IXP series chipset IDE controller.
- Added `pdcsata`(4): driver for Promise SATA150 (aka PDC203xx) controllers.
- Added `ipw`(4): driver for Intel PRO/Wireless 2100.
- Added `iwi`(4): driver for Intel PRO/Wireless 2200AG/2915ABG.
- Added `rtw`(4): driver for Realtek RTL8180L IEEE 802.11b wireless network.
- Added `vge`(4): driver for VIA VT612X Gigabit Ethernet controller.
- Added `xge`(4): driver for Neterion Xframe-I 10 gigabit Ethernet.
- Added `cdce`(4): driver for CDC USB Ethernet.
- Added `atu`(4): driver for Atmel AT76C50x based 802.11b wireless network interfaces.
- Added `uep`(4): driver for eGalax USB touchpanel controller.
- Added `ugensa`(4): driver for USB generic serial adapter, which currently supports CDMA Wireless PC Card.
- Added `auixp`(4): driver for ATI IXP series chipset audio controller.
- Added `auacer`(4): driver for ALi M5455 audio controller.
- Added `azalia`(4): driver for High Definition Audio controller.
- Added `spif`(4): driver for Sun SUNW,spif multi-port Sbus card.
- `viaide`(4) now supports nForce2 Ultra 400, nForce3 250 IDE and SATA, and nForce4 IDE and SATA controllers. `viaide`(4) also supports VIA VT6421 SATA RAID controller though drives on the controller need to be configured into RAID/JOBS sets via its BIOS.
- `siside`(4) now supports SiS 180 and 741 SATA controllers.
- `artsata`(4), which is the Intel i31244 Serial ATA disk controller driver, now supports DPA mode.
- `satalink`(4) now supports Silicon Image 3512 SATA.

- `piixide`(4) now supports Intel 82801FB/FR (ICH6/6R) IDE and SATA, 82801FBM SATA, 82801G (ICH7) IDE and SATA, and i6300ESB IDE and SATA controllers. Also added basic support for RAID0 and RAID1 for the Adaptec HostRAID format as found on the Intel 6300ESB on-board RAID.
- `stge`(4) now works on big-endian machines including sparc64 with hardware checksums.
- `aac`(4) now supports Adaptec SATA RAID 2810SA.
- `mpt`(4) now supports LSI Logic FC919x SCSI controllers.
- `spc`(4) now has support for Fujitsu MB87030-based PCMCIA SCSI controller.
- `bge`(4) now supports Broadcom BCM5788, BCM5705K, BCM5721, and BCM5751M Gigabit Ethernet controllers, and has 802.3x flow control support.
- `gem`(4) and `hme`(4) now have hardware checksums support.
- `re`(4) and `wm`(4) now supports TCPv4 hardware transmit segment offload.
- `wm`(4) now supports more Intel Gigabit Ethernet chips and 64bit PCI DMA transfer,
- `re`(4) now supports Corega CG-LAPCIGT Gigabit Ethernet, and RTL8169 based CardBus Ethernet interfaces, including NetGear GA-511.
- `ex`(4) now supports 3Com 3c920B-EMB-WNM Integrated Fast Ethernet.
- `sk`(4) now supports Belkin Gigabit Desktop Network card.
- `bce`(4) now supports Broadcom BCM4401-B0 Ethernet.
- `tl`(4) now supports Compaq Netelligent 10 T/2 PCI UTP/Coax Controller.
- `wi`(4) now supports SMC2531W-B EliteConnect Wireless Adapter.
- `fxp`(4) now supports Intel 82801FB (ICH6) 10/100 Ethernet.
- `tlp`(4) now supports LinkSys PCMPC200 Cardbus Ethernet and ASIX AX88140A/AX88141 chipsets.
- Many improvements for `atw`(4) ADMtek ADM8211 802.11 wireless network driver.
- `auich`(4) now supports nForce2 Ultra 400, nForce3 250 MCP-T AC-97, nForce4, Intel ICH7, and Intel 6300ESB audio controllers.
- `auvia`(4) now supports suspend and resume.
- `puc`(4) now supports VS-Com PCI-210H 2S/1P card, VScom PCI-200 2S card, and ADDI-DATA APCI-7800 8-port serial adapter.
- `uftdi`(4) now supports Sealevel Systems' uftdi-based USB-Serial adapter.
- `uvscom`(4) now supports SUNTAC U-Cable type A4 USB serial adapter.
- `pms`(4) now supports synaptics touchpad.
- `lm`(4) now supports iTE IT8705f and Winbond 83627THF environment monitor controllers.
- Many bug fixes and improvements for `ehci`(4) USB 2.0 controllers.
- Many fixes for `uaudio`(4) devices.
- `uax`(4) ASIX AX88172 USB Ethernet driver has been replaced by `axe`(4) driver derived from FreeBSD.
- `vnd`(4) pseudo-device now support compressed image.

Kernel

- The i386 port now supports the Enhanced SpeedStep Technology.
- Added statvfs(2) family of system calls.
- Added ptm(4), pty/98 pty multiplexor device.
- Added swwdog(4), a software watchdog timer facility.
- Autoconfiguration framework is rewritten for device driver LKMs.
- compat_darwin(8) emulation now supports MacOS X.3 binaries.
- sparc64 and shark ports have switched to wscons(9), the machine-independent console framework. Additionally sparc64 port switched to a XFree86 based X server and now supports the cg6, mach64 and ffb/afb framebuffers with acceleration.
- Added new pselect(2) and pollts(2) synchronous I/O multiplexing system calls.
- Added another experimental buffer queue strategy, BUFQ_PRIOCSCAN, Per-priority cyclical scan. Note the existing strategy NEW_BUFQ_STRATEGY is renamed to BUFQ_READPRIO, since that gives priority to issuing read requests over write requests.
- The way to allocate a kernel structure, map entry, was improved so that it doesn't need preliminary knowledge of system load, i.e. users no longer have to define "options MAX_KMAPENT" in their kernel configurations even on busy servers.

Networking

- TCP now supports TCP Selective Acknowledgement Options (RFC 2018) for enhanced performance especially on long distance connections and TCP MD5 signatures (RFC 2385) for enhanced protection against attacks.
- TCP can take advantage of hardware-assisted TCP/IPv4 segmentation on re(4), wm(4) and xge(4) interfaces.
- The OpenBSD Packet Filter has been integrated as alternative packet filter solution.
- IP Filter has been upgraded to version 4.1.8.
- The KAME IPsec stack now supports ESP over NAT connections (RFC 3948).
- IPv4 Protocol Independent Multicast (PIM) routing support has been added.
- ipsec-tools 0.6.3 provide IKE support for ESP over NAT connections (RFC 3947), user authentication via XAuth and automatic network configurations of VPN clients via Mode Config.
- Added RFC 3378 EtherIP support, which makes it possible to add gif(4) interface to bridges.
- Added tap(4), the virtual Ethernet device.
- ppp(4) has been updated to 2.4.3.
- gre(4) now supports tunneling of the IPv6 Protocol.

File system

- UFS_DIRHASH support has been added from FreeBSD, which increase lookup performance by maintaining in-core hash tables for large directories on UFS.
- fss(4), file system snapshot support has been added.

- Added ptyfs, pseudo-terminal file system.
- CD9660 file system now supports UTF-8 filename on Joliet extension.
- Ext2fs now supports large files (larger than 2G bytes). `fsck_ext2fs`(8) also handles them and supports conversion from old file systems.
- The stability of the LFS file system has been improved.

Libraries

- Added PAM (Pluggable Authentication Modules framework).
- Support wide strings in C++.
- Re-entrant library functions like getpwent_r() have been added.
- Some libc string functions for i386 have been replaced with optimized version.
- Added DCE 1.1 RPC compatible UUID (Universally Unique Identifier) routines to libc.
- Added `memmem`(3) to libc, which is API compatible with the functions in FreeBSD and Linux.

Security

- The Veriexec framework is now using hash tables to store per-file data, resulting in much faster operation. It supports four different enforcement levels and full control over verbosity. Signature files are easier to generate and are more flexible than in the previous version.
- Added SHA2 to libc to provide more secure hashing algorithms and made cksum(1) and mtree(8) support them.

System administration and user tools

- Various improvements for the "sysinst" installation program, including Spanish language translation.
- Numerous improvements for `syslogd`(8), mostly from FreeBSD.
- `fsck`(8) now has a progress meter option.
- `dump`(8) now supports file system snapshots.
- Added `sockstat`(1), which lists open sockets.
- Added `seq`(1), a utility which prints a sequence of numbers, derived from Plan 9.

Miscellaneous

- `audio`(9) interface is improved. Added capability of audio software filter pipeline, which makes it easy for hardware drivers to add encoding support or sample rates support.
- Updates of most third party packages that are shipped in the base system to the following latest stable releases:
  - am-utils 6.1-rc2
  - BIND 9.3.0
  - binutils 2.15-20041204
  - cvs 1.11.20
  - file 4.13
  - gcc 3.3.3
  - groff 1.19.1
  - OpenSSH 3.9

- OpenSSL 0.9.7d
- Postfix 2.1.5
- sendmail 8.13.3
- tcpdump 3.8.3
- texinfo 4.7
- tzdata2005o
- XFree86 4.5.0

• Many new packages in the *pkgsrc* system, including the latest open source desktop KDE3, OpenOffice, perl, Apache and many more. At the time of writing, there are over 5400 third party packages available in pkgsrc.

Kernel interfaces have continued to be refined, and more subsystems and device drivers are shared among the different ports. You can look for this trend to continue.

mac68k specific

NetBSD 3.0 is the ninth major release of NetBSD for the m68k-based Macintosh.

There is still a lot of work to be done and help is welcomed. NetBSD 3.0 on the mac68k platform is, as usual, also fully backward compatible with old NetBSD/mac68k binaries, so you don't need to recompile all of your local programs.

The Future of NetBSD

The NetBSD Foundation has been incorporated as a non-profit organization. Its purpose is to encourage, foster and promote the free exchange of computer software, namely the NetBSD Operating System. The foundation will allow for many things to be handled more smoothly than could be done with our previous informal organization. In particular, it provides the framework to deal with other parties that wish to become involved in the NetBSD Project.

The NetBSD Foundation will help improve the quality of NetBSD by:

• providing better organization to keep track of development efforts, including co-ordination with groups working in related fields.

• providing a framework to receive donations of goods and services and to own the resources necessary to run the NetBSD Project.

• providing a better position from which to undertake promotional activities.

• periodically organizing workshops for developers and other interested people to discuss ongoing work.

We intend to begin narrowing the time delay between releases. Our ambition is to provide a full release every six to eight months.

We hope to support even *more* hardware in the future, and we have a rather large number of other ideas about what can be done to improve NetBSD.

We intend to continue our current practice of making the NetBSD-current development source available on a daily basis.

We intend to integrate free, positive changes from whatever sources submit them, providing that they are well thought-out and increase the usability of the system.

Above all, we hope to create a stable and accessible system, and to be responsive to the needs and desires of NetBSD users, because it is for and because of them that NetBSD exists.

Sources of NetBSD

Refer to .: **http://www.NetBSD.org/mirrors/**

NetBSD 3.0 Release Contents

The root directory of the NetBSD 3.0 release is organized as follows:

`.../NetBSD-3.0/`

`CHANGES`	Changes since earlier NetBSD releases.
`LAST_MINUTE`	Last minute changes.
`MIRRORS`	A list of sites that mirror the NetBSD 3.0 distribution.
`README.files`	README describing the distribution's contents.
`TODO`	NetBSD 's todo list (also somewhat incomplete and out of date).
`patches/`	Post-release source code patches.
`source/`	Source distribution sets; see below.

In addition to the files and directories listed above, there is one directory per architecture, for each of the architectures for which NetBSD 3.0 has a binary distribution.

The source distribution sets can be found in subdirectories of the `source` subdirectory of the distribution tree. They contain the complete sources to the system. The source distribution sets are as follows:

gnusrc This set contains the "gnu" sources, including the source for the compiler, assembler, groff, and the other GNU utilities in the binary distribution sets.
79 MB gzipped, 367 MB uncompressed

pkgsrc This set contains the "pkgsrc" sources, which contain the infrastructure to build third-party packages.
24 MB gzipped, 200 MB uncompressed

sharesrc This set contains the "share" sources, which include the sources for the man pages not associated with any particular program; the sources for the typesettable document set; the dictionaries; and more.
5 MB gzipped, 20 MB uncompressed

src This set contains all of the base NetBSD 3.0 sources which are not in **gnusrc**, **sharesrc**, or **syssrc**.
37 MB gzipped, 176 MB uncompressed

syssrc This set contains the sources to the NetBSD 3.0 kernel for all architectures; `config`(8); and `dbsym`(8).
26 MB gzipped, 140 MB uncompressed

xsrc This set contains the sources to the X Window System.
84 MB gzipped, 450 MB uncompressed

All the above source sets are located in the `source/sets` subdirectory of the distribution tree.

The source sets are distributed as compressed tar files. Except for the **pkgsrc** set, which is traditionally unpacked into `/usr/pkgsrc`, all sets may be unpacked into `/usr/src` with the command:

```
# ( cd / ; tar -zxpf - )  set_name.tgz
```

In each of the source distribution set directories, there are files which contain the checksums of the files in the directory:

`BSDSUM` Historic BSD checksums for the various files in that directory, in the format produced by the command:
cksum -o 1 *file*.

`CKSUM` POSIX checksums for the various files in that directory, in the format produced by the command:
cksum *file*.

`MD5` MD5 digests for the various files in that directory, in the format produced by the command:
cksum -m *file*.

`SYSVSUM` Historic ATT System V UNIX checksums for the various files in that directory, in the format produced by the command:
cksum -o 2 *file*.

The MD5 digest is the safest checksum, followed by the POSIX checksum. The other two checksums are provided only to ensure that the widest possible range of system can check the integrity of the release files.

NetBSD/mac68k subdirectory structure

The mac68k-specific portion of the NetBSD 3.0 release is found in the `mac68k` subdirectory of the distribution: `.../NetBSD-3.0/mac68k/`. It contains the following files and directories:

`INSTALL.html`
`INSTALL.ps`
`INSTALL.txt`
`INSTALL.more` Installation notes in various file formats, including this file. The `.more` file contains underlined text using the `more`(1) conventions for indicating italic and bold display.

`binary/`
- `kernel/`
  - `netbsd-GENERIC.gz`
    A kernel containing code for everything supported in this release using the standard SCSI driver.
  - `netbsd-GENERICSBC.gz`
    A kernel containing code for everything supported in this release using the SBC variant of the SCSI driver.
- `sets/` mac68k binary distribution sets; see below.

`installation/`
- `instkernel/`
  mac68k boot and installation kernels; see installation section (Sysinst Method), below.
- `misc/`

Binary distribution sets

The NetBSD mac68k binary distribution sets contain the binaries which comprise the NetBSD 3.0 release for the mac68k. The binary distribution sets can be found in the `mac68k/binary/sets` subdirectory of the NetBSD 3.0 distribution tree, and are as follows:

base The NetBSD 3.0 mac68k **base** binary distribution. You *must* install this distribution set. It contains the base NetBSD utilities that are necessary for the system to run and be minimally functional. It includes shared library support, and excludes everything described below.
16 MB gzipped, 46 MB uncompressed

comp Things needed for compiling programs. This set includes the system include files (`/usr/include`) and the various system libraries (except the shared libraries, which are included as part of the **base** set). This set also includes the manual pages for all of the utilities it contains, as well as the system call and library manual pages.
18 MB gzipped, 69 MB uncompressed

etc This distribution set contains the system configuration files that reside in `/etc` and in several other places. This set *must* be installed if you are installing the system from scratch, but should *not* be used if you are upgrading.
1 MB gzipped, 1 MB uncompressed

games This set includes the games and their manual pages.
3 MB gzipped, 7 MB uncompressed

kern-GENERIC
This set contains a NetBSD/mac68k 3.0 `GENERIC` kernel, named `/netbsd`. You *must* install either this distribution set or kern-GENERICSBC.
2 MB gzipped, 3 MB uncompressed

kern-GENERICSBC
This set contains a NetBSD/mac68k 3.0 `GENERICSBC` kernel, named `/netbsd`. You *must* install either this distribution set or kern-GENERIC.
2 MB gzipped, 3 MB uncompressed

man This set includes all of the manual pages for the binaries and other software contained in the **base** set. Note that it does not include any of the manual pages that are included in the other sets.
8 MB gzipped, 30 MB uncompressed

misc This set includes the (rather large) system dictionaries, the typesettable document set, and other files from `/usr/share`.
3 MB gzipped, 9 MB uncompressed

text This set includes NetBSD's text processing tools, including `groff`(1), all related programs, and their manual pages.
2 MB gzipped, 7 MB uncompressed

NetBSD maintains its own set of sources for the X Window System in order to assure tight integration and compatibility. These sources are based on XFree86, and tightly track XFree86 releases. They are currently equivalent to XFree86 4.4.0. Binary sets for the X Window System are distributed with NetBSD. The sets are:

xbase The basic files needed for a complete X client environment. This does not include the X servers.
6 MB gzipped, 17 MB uncompressed

xcomp The extra libraries and include files needed to compile X source code.
10 MB gzipped, 37 MB uncompressed

xfont Fonts needed by X.
31 MB gzipped, 39 MB uncompressed

xetc Configuration files for X which could be locally modified.
0.03 MB gzipped, 0.17 MB uncompressed

xserver The X server. This includes the Xmac68k *monochrome* server with man pages.
4 MB gzipped, 10 MB uncompressed

The mac68k binary distribution sets are distributed as gzipped tar files named with the extension **.tgz**, e.g. `base.tgz`.

The instructions given for extracting the source sets work equally well for the binary sets, but it is worth noting that if you use that method, the filenames stored in the sets are relative and therefore the files are extracted *below the current directory*. Therefore, if you want to extract the binaries into your system, i.e. replace the system binaries with them, you have to run the **`tar -xpf`** command from the root directory (`/`) of your system.

Kernels suitable for booting from an AppleShare server may be found in the `mac68k/binary/kernels` subdirectory of the NetBSD 3.0 distribution tree. These kernels are generally named something like `netbsd-GENERIC.gz` and can be booted as-is by the NetBSD/mac68k Booter utility, if desired. Please note that these kernels are simply gzipped and are not in tar archives.

The Mac OS based utilities necessary for installing and running NetBSD can be found in the `mac68k/installation/misc` subdirectory of the NetBSD 3.0 distribution tree. The important files in this directory are as follows:

`Booter.sea.hqx` The NetBSD/mac68k Booter utility. This program is used to boot the NetBSD kernel from within Mac OS.
141 KB archived

`Installer.sea.hqx` The NetBSD/mac68k Installer utility. This program is used to install the distribution sets onto your NetBSD partition(s). This utility is used only in a Traditional method installation; it is not used or required for an installation using the **`sysinst`** method.
147 KB archived

`Mkfs.sea.hqx` The Mkfs utility. This program is used to format your chosen partitions so that they can be used with NetBSD. This utility is used only in a Traditional method installation; it is not used or required for an installation using the **`sysinst`** method.
76 KB archived

These files are all BinHexed, self-extracting archives. If you need them, the sources for these utilities are in the `src` subdirectory. This utility is used only in a Traditional method installation.

Note: Each directory in the mac68k binary distribution also has its own checksum files, just as the source distribution does.

NetBSD/mac68k System Requirements and Supported Devices

NetBSD/mac68k 3.0 runs on several of the older Macintosh computers. About 4 MB of RAM is sufficient to boot a stripped-down custom kernel, and a subset of the system can be squeezed onto a 40 MB hard disk with considerable creativity and persistence. However, an 80 MB disk should be considered a practical minimum, and to do anything more interesting than booting at least 8 MB of RAM and more disk space is recommended. About 180 MB will be necessary to install all of the NetBSD/mac68k 3.0 binary system distribution sets (note that this does not count swap space!). You can drop this to 150 MB if you choose not to install the binary X11 distribution sets. Much more disk space is required to install the source and objects as well; a complete source distribution, including X11, consumes nearly 1 GB of storage.

Please note that to install NetBSD/mac68k 3.0 using the **`sysinst`** method, your system must have a minimum of 6 MB of RAM and 60 MB of available disk space (i.e. not part of an in-use HFS partition).

Supported models

- Mac II, IIx, IIcx, SE/30, IIci, IIsi, IIvx, IIvi
- Performa 400/405/410/430, Performa 450, Performa 460/466/467
- Performa 520, Performa 550/560, Performa 600/600CD
- LC II, LC III, LC III+, LC 520, LC 550
- MacTV
- Classic II, Color Classic
- Centris 650
- Quadra 610, Quadra 630, Quadra 650, Quadra 700, Quadra 800
- Quadra/Centris 660AV, Quadra 840AV
- PowerBook 140, PowerBook 145/145B, PowerBook 170
- PowerBook 160, PowerBook 165, PowerBook 180
- PowerBook 165c, PowerBook 180c, PowerBook 550c

Supported devices

- Onboard SCSI bus and most SCSI tapes, hard drives, and CD-ROMs
- Internal sound — enough to beep on some machines, anyway
- Most basic NuBus video cards (there have been some problems with some 24-bit color cards and with most QuickDraw acclerators)
- Both internal serial ports
- ADB keyboards and mice (both Apple and a number of third party multi-button mice and track-balls are supported)
- Ethernet cards based on the National Semiconductor 8390 and the SONIC (DP83932) chips (Asante, Apple, and a few others — problems still with Ethernet and many NuBus video cards)
- Ethernet cards based on the SMC 91c92 and 91c100 (FEAST) chips. This includes the Asante-FAST 10/100 cards
- Onboard Ethernet based on the SONIC chip for Quadra-series Macs
- Onboard Ethernet based on the MACE (Am79C940) chip for the Quadra AV-series Macs
- Ethernet port on Asante NetDock and Newer Ether MicroDock, for PowerBook Duo series
- Comm-slot Ethernet should be working for most machines/cards

If your 68030 system is not listed above, it may be because of a problem with accessing onboard video, and it may still work with a serial console. Some of the known ones in this category:

- Mac Classic series
- PowerBook Duo series

If your 68LC040 system is not listed above, it is due to a problem with floating point emulation (FPE) for this type of processor. Machines in this category include:

- Newer LC-series machines (47x, 57x)
- Newer Performa-series machines (47x, 57x, 58x, 63x, 640)
- Some PowerBook 500-series Macs

Unsupported models

- Macintosh IIfx

  This machine has unusual custom chips for the ADB and serial interfaces which make support for it difficult. Work is in progress on this, though.

- Quadra 900/950

  These machines have I/O processor chips for their ADB interfaces similar to those used in the IIfx and thus face similar support problems. Note that you can use a serial console on these systems.

- PowerPC-based Macs

  This is a separate effort from the mac68k port. PowerMacs use hardware that is often fairly different from that of the mac68k port. If you are interested in this, you might want to take a look at the new NetBSD/macppc port:

  http://www.NetBSD.org/Ports/macppc/index.html

Known hardware issues with this release

- Real Time Clock

  Due to oddities of the Macintosh hardware interrupt priority scheme, NetBSD/mac68k keeps very poor time. Under a high interrupt load (e.g. SCSI or serial port activity) , a machine can lose several minutes per hour. A consequence of this problem is that attempting to run **ntpd** is generally rather pointless.

- SCSI difficulties

  The NetBSD/mac68k SCSI drivers are not quite as robust as their Mac OS counterparts. Symptoms of these problems are that some SCSI disks will not work under NetBSD that work fine under Mac OS. Other problems include occasional file system corruption with some types of drives and the general unreliability of removable SCSI media. Keep in mind that there are no clear patterns with these problems, and they do not appear to affect the majority of users.

Getting the NetBSD System on to Useful Media

There are currently two installation methods available for initial installation of NetBSD on Apple Macintosh 68000-based systems. Neither supports all installation media types at this time, so the one you select must be compatible with the media you have available on your system.

- The **sysinst** method of installation uses an Installation Kernel which is a minimal NetBSD system with a memory resident set of utilities that are capable of partitioning the disk, initializing the file systems, and loading them from the archive files. Since the installation kernel does not currently support access to Mac OS HFS file systems this method requires that the Binary Distribution Sets be accessible from CD-ROM, remote NFS partition, or via FTP access.
- The Traditional method of installation uses Mac OS hosted utilities to partition your disk, initialize the partitions for use by NetBSD, and load the file systems from archive files stored on the Mac OS HFS file system. This method requires that the Binary Distribution Sets reside on a local Macintosh hard drive, a CD-ROM, or an AppleShare volume.

The Traditional method of installation is currently supported from the local Macintosh hard drive, from a CD-ROM, or from an AppleShare volume (however, you may ugrade a system from within NetBSD; see the **Upgrading a previously-installed NetBSD System** section for more details). If you are installing from a local hard drive, this means that you'll need at least enough room for the largest file that you will have to install. This is the 15.2 MB `base.tgz` file. There has been talk of allowing an install from split files. If you have the time, desire, and knowledge, please feel free to add that functionality.

If the install is being done from an AppleShare-mounted volume, the NetBSD/mac68k Installer must be in the same folder as the binary distribution sets.

Each distribution file is in *raw* archive format.

- Distribution files must be downloaded in binary mode. Common web browsers may not be suitable for this task; FTP clients such as Fetch and Anarchie work fine, but be sure to specify a binary file transfer.
- The files should not be unpacked. If you have the Internet Config extension installed, you can disable this in the "Helpers" dialog by removing the entry associated with ".tgz" files. Other FTP clients may require separate changes; consult your package's documentation.

- If you are installing from a CD-ROM, the distribution sets are already in the proper format. No special handling is required.

You will also need to collect the Mac OS installation tools from the `mac68k/installation/misc` subdirectory of the NetBSD 3.0 distribution: Mkfs, NetBSD/mac68k Installer, and NetBSD/mac68k Booter. These three are in BinHexed, self-extracting archives as Mkfs.sea.hqx, Installer.sea.hqx, and Booter.sea.hqx, respectively. Extract them as you would any other Macintosh application.

Note: The Booter is the only Mac OS application needed if the **sysinst** method of installation is used. The Traditional method of installation is deprecated and will be removed in a future release, and the Mkfs and Installer tools will be retired.

Preparing your System for NetBSD installation

No matter which installation method you use, there is some planning and preparation that is required beforehand. First and foremost, before beginning the installation process, make sure you have a reliable backup of any data on your hard disk that you wish to keep. *Mistakes in partitioning your hard disk may lead to data loss.*

NetBSD/mac68k uses the same disk mapping scheme as Mac OS: the Apple Disk Partition Map. This permits both systems to reside on the same disk, but introduces some installation problems unique to the Macintosh. There are very few, if any, reliable ways to reduce the size of an existing Mac OS disk partition, so partitioning a disk that currently contains Mac OS will almost always require a backup and reload step under Mac OS.

If you are using the **sysinst** method of installation you will be able to do most, if not all, of your disk partitioning during the install process. Partitioning the disk with **sysinst** will destroy any partition that is resized, deleted, converted, or designated for use by NetBSD. All space not planned to be used for Mac OS HFS partitions may be used by NetBSD and can be sub-divided by the **sysinst** process. This space may be defined within one or more existing disk partitions of any type, including HFS partitions that are no longer needed for Mac OS. However it is best if this space is physically contiguous on the disk as **sysinst** is not capable of merging non-contiguous disk partitions. If you are using the **sysinst** method and have sufficient disk space in one or more disk partitions you should skip forward to the section labeled **Installing the NetBSD System (Sysinst Method)** in this document.

NetBSD/mac68k sysinst Bug Alert

Because of a problem that could not be fixed in time for this release, the NetBSD/mac68k **sysinst** installer neither creates file-systems on the configured partitions, nor mounts them on the configured mountpoints, though it claims to. Instead, **sysinst** attempts to install on the ramdisk and fails.

Until this is fixed, you can either fall back to the Traditional Method of installation described below, or you can use the following workaround:

While editing the partition table in **sysinst**, note on a sheet of paper the partitions with the related mount points and disk devices. Since you have to do some manual work here, you probably want to keep the partition structure simple. Continue with the installation, and in the

```
Ok, we are now ready to install NetBSD on your hard disk (sd0).
Nothing has been written yet.  This is your last chance to
quit this process before anything gets changed.

Shall we continue?
```

dialog, send **sysinst** to the background by pressing ctrl-Z. In the following, adjust "sd" (SCSI) or "wd" (IDE) drive type, drive number (0, 1, ...) and partition letters ("a" for the root filesystem, "d", "e", etc.) as appropriate for your setup. A concatenation of this with "/dev/r" will give you the device name for the partition, e.g. `/dev/rsd0a` for the root partition of your first SCSI disk.

At the shell prompt, manually create filesystems in the desired partitions like

```
# newfs /dev/rsd0a
```

etc. for all the partitions you noted down. Mount the root partition to `/targetroot`, e.g.

```
# mount /dev/sd0a /targetroot
```

Then, if you have set up other partitions, create directories below `/targetroot` as mount points and mount the partitions there according to your notes like e.g.

```
# mount /dev/sd0e /targetroot/var
```

You can list the mounted partitions with `df`(1) and `mount`(8) commands, unmounting a wrongly mounted filesystem can be done e.g. with "umount /targetroot/var".

When all the partitions that you want to install to have been properly set up, you can return to **sysinst** with the 'fg' command and proceed with the installation.

Preparation for the Traditional Method

If you are using the Traditional method of installation you must use a disk partitioning utility to designate the different partitions you will want in your final NetBSD configuration. It is not necessary to create NetBSD (or AU/X) type partitions at this stage; the Mkfs utility can convert a partition of any type to one usable for NetBSD.

If disk partitioning is required because you've selected the Traditional method of installation, or because disk space needs to be freed up for use for the **sysinst** method of installation, follow the directions in the remainder of this section.

Find your favorite disk partitioning utility. Any formatter capable of partitioning a SCSI disk should work. Some of the ones that have been tried and seem to work are:

- Apple HD SC Setup
- Hard Disk ToolKit from FWB
- SCSI Director Lite
- Disk Manager Mac from OnTrack
- Silverlining from LaCie
- APS Disk Tools

Apple's HD SC Setup is probably the easiest to use and the most commonly available. Instructions for patching HD SC Setup so that it will recognize non-Apple drives is available at:

http://www.euronet.nl/users/ernstoud/patch.html

First, you need to choose a drive on which to install NetBSD. Try to pick a drive with a low SCSI target number (or "SCSI ID"), especially if you are likely to add or remove drives to your SCSI chain in the future.

Note: Be certain you have a reliable backup of any data that you may want to keep. Repartitioning your hard drive is an excellent way to destroy important data.

Second, decide how you want to set up your partitions. At minimum, you need a partition to hold the NetBSD installation (the root partition — `/`) and a partition to serve as swap space. You may choose to use more than one partition to hold the installation. This allows you to separate the more vital portions of the file system (such as the kernel and the `/etc` directory) from the more volatile parts of the file system. Typical setups place the `/usr` directory on a separate partition from the root partition `(/)`. Generally, `/` can be fairly small while the `/usr` partition should be fairly large. If you plan to use this machine as a server, you may also want a separate `/var` partition.

Once you have decided how to lay out your partitions, you need to calculate how much space to allocate to each partition. A minimal install of NetBSD (i.e. `base.tgz`, `etc.tgz,` and either `kern-GENERIC.tgz` or `kern-GENERICSBC.tgz`) should just fit in a 56 MB partition. For a full installation, you should allocate at least 180 MB (150 MB if you do not wish to install the X sets). A general rule of thumb for sizing the swap partition is to allocate twice as much swap space as you have real memory. Having your swap + real memory total at least 20 MB is also a good idea. Systems that will be heavily used or that are low on real memory should have more swap space allocated. Systems that will be only lightly used or have a very large amount of real memory can get away with less.

Keep in mind that NetBSD currently requires Mac OS in order to boot, so it is likely that you will want to keep at least a minimal install of Mac OS around on an HFS partition for this purpose. The size of this partition may vary depending on the size requirements for the version of Mac OS you are using. Of course, if you have Mac OS on another hard drive or can boot from a floppy, feel free to dedicate the entire drive to NetBSD.

Next, use your favorite partitioning utility to make partitions of the necessary sizes. You can use any type of partition, but partitions of type `Apple_Free` might save you some confusion in the future.

You are now set to install NetBSD on your hard drive.

Installing the NetBSD System (Sysinst Method)

Running the sysinst installation program

1. *Introduction*

   Using **sysinst**, installing NetBSD is a relatively easy process. You still should read this document and have it in hand when doing the installation process. This document tries to be a good guideline for the installation and as such covers many details for the sake of completeness. Do not let this discourage you; the install program is not hard to use.

2. *Possible hardware-specific issues*

   - *SCSI driver problems*

     The SCSI driver used in the kernel on many older Macintosh systems is, by default, the ncrscsi driver. It contains a recognized but as yet unfixed bug that affects some disk drive/controller combinations, usually Quantum disks. Under heavy load these systems may hang or corrupt the file system; or, you may experience frequent *Segmentation fault* and *Illegal instruction* errors that may or may not be consistently repeatable. This latter condition is particularly prevalent on systems with minimal RAM installed.

     If either of these problems occur on your system you are advised to use the SBC variants of the Kernel and Installation Kernel. However, be aware that this issue does not affect e.g. Centris or Quadra systems.

   - *The 68LC040 processor*

     NetBSD has known but unresolved problems running on the 68LC040 processor, the variant of the 68040 that does not contain the floating point unit (FPU). The kernel is thus forced to emulate the missing operations in software. Unfortunately the 68LC040 processor has a design problem that causes the emulation to fail intermittently. We hope to provide a solution for this issue in a future NetBSD release.

     Software emulation of floating point operations is not a problem on the 68020 and 68030 processors.

3. *General*

   The following is a walk-through of the steps you will take while getting NetBSD installed on your hard disk. **sysinst** is a menu driven installation system that allows for some freedom in doing the installation. Sometimes, questions will be asked and in many cases the default answer will be displayed in brackets ("[ ]") after the question. If you wish to stop the installation, you may press `CONTROL-C` at any time, but if you do, you'll have to begin the installation process again from scratch by running the `/sysinst` program from the command prompt. It is not necessary to reboot.

4. *Quick install*

   First, let's describe a quick install. The other sections of this document go into the installation procedure in more detail, but you may find that you do not need this. If you want detailed instructions, skip to the next section. This section describes a basic installation, using a CD-ROM install as an example.

   - What you need.
     - The distribution sets (in this example, they are on CD).
     - The Mac OS Booter application and an Installation Kernel
     - A Macintosh with a 68020 and MMU, 68030 or 68RC040 processor. An FPU is not required but will be used if present (but see the note above regarding the 68LC040).
     - A CD-ROM drive (SCSI), a hard disk and a minimum of 8 MB of memory installed.
     - The hard disk should have at least 120 + *n* megabytes of space free, where *n* is the number of megabytes of main memory in your system. If you wish to install the X Window System as well, you will need at least 120 MB more.
   - The NetBSD Boot Tools folder.
     - Create a Folder on your Mac OS disk for the NetBSD/mac68k components.
     - Copy the Booter application into the newly created Folder. Expand the file if necessary to create the Mac OS executable.
     - Copy the Installation Kernels into the newly created Folder. It is not necessary to **gunzip** compressed kernel files.
     - Single-click on the Booter application icon then select the "Get Info" from the File Menu list. Increase the memory allocation for the Booter to as much as possible for your system. Having a large number of fonts, extensions or sounds installed on your system can cause memory exhaustion problems for the Booter if you don't do this. Also, the extra memory is needed by the Booter to expand compressed kernels while booting.
   - The Quick Installation
     - Double-click on the Booter application icon to start executing it. From the **Options** pull-down menu, select **Monitors**, then select **Change Monitor Depth** and make sure BW is highlighted. Close the window using the **Close** button.
     - From the **Options** pull-down menu select **Boot Options**. This will bring up an option panel. Set the **Auto-set GMT Bias** checkbox in the lower left and then select the **Boot from Mac OS** option at the top of the window. The **Set** button on the right will become active. Use it to locate and select the Installation Kernel file appropriate for your hardware. This will be either `netbsd-INSTALL.gz` or `netbsd-INSTALLSBC.gz`. Close the window using the **Close** button.
     - From the **Options** pull-down menu select the **Boot Now**, or use the Apple-B (Command-B) key combination to start the NetBSD boot process. Do not move the mouse while the boot operation is in progress as this may leave the keyboard locked to NetBSD.

       The main menu will be displayed.

```
.********************************************.
* NetBSD-3.0 Install System                  *
*                                            *
*a: Install NetBSD to hard disk             *
* b: Upgrade NetBSD on a hard disk           *
* c: Re-install sets or install additional sets *
* d: Reboot the computer                     *
* e: Utility menu                            *
* x: Exit Install System                     *
.********************************************.
```

- If you wish, you can configure some network settings immediately by choosing the **Utility menu** and then **Configure network**. It isn't actually required at this point, but it may be more convenient. Go back to the main menu.
- Choose **install**.
- You will be guided through some steps regarding the setup of your disk, and the selection of distributed components to install. When in doubt, refer to the rest of this document for details.
- After your disk has been prepared, choose **CD-ROM** as the medium. The default values for the path and device should be ok.
- After all the files have been unpacked, go back to the main menu and select **reboot.**
- NetBSD will now boot. If you haven't already done so in **sysinst**, you should log in as `root`, and set a password for that account. You are also advised to edit the file `/etc/rc.conf` to match your system needs.
- Your installation is now complete.
- For configuring the X window system, if installed, see the files in `/usr/X11R6/lib/X11/doc`. Further information can be found on **http://www.xfree86.org/**.

5. *Booting NetBSD*

Prior to attempting to boot NetBSD/mac68k verify that all the following are done:

- Enable 32-bit addressing in the Memory Control Panel [1].
- Disable all forms of virtual memory (the Memory Control Panel, RAM Doubler, or other software-based memory enhancement products).
- Place the system in BW Mode (1-bit color or grayscale) as shown in the Monitors Control Panel or in the Monitors options dialog of the Booter. You may choose to have the Booter do this for you automatically by selecting the appropriate check box and radio button in the **Monitors** dialog on the **Options** menu.

It is probably best to boot your machine with all extensions turned off [1]. You can do this by booting into Mac OS with the SHIFT key held down. You may have to restart your Macintosh for changes to take effect before proceeding.

[1] If your version of the Memory control panel does not have a 32-bit addressing mode radio button, this means that your system is already 32-bit clean and is running in 32-bit addressing mode by default. If the Booter complains that your are not in 32-bit mode, it may be necessary for you to press the "Use Defaults" button in the Memory control panel to restore 32-bit addressing. You should probably reboot after doing so. If you have an older II-class system (including the II, IIx, IIcx, and SE/30), it is necessary to install Connectix's MODE32 to work around ROM issues

which prevent you from enabling 32-bit addressing. Please see the NetBSD/mac68k FAQ at
http://www.NetBSD.org/Ports/mac68k/faq/
for more information.

Double-click on the NetBSD/mac68k Booter icon to start the application. Select **`Booting`** from the **`Options`** menu. Select the Kernel Location to be from Mac OS with the filename corresponding to the name of the Installation Kernel you are using. Typically this will be netbsd-INSTALL.gz.

If you haven't already put your Macintosh into BW mode, select the **`Monitor Options`** from the **`Options`** menu and check the box for BW mode.

Try booting NetBSD by selecting **`Boot Now`** from the **`Options`** menu.

If the system does not come up, send mail to `port-mac68k@NetBSD.org` describing your software, your hardware, and as complete a description of the problem as you can. As an alternative, try using the Traditional method of installation described in the next section.

Once NetBSD has booted and printed all the boot messages, you will be presented with a welcome message and a main menu. It will also include instructions for using the menus.

6. *Network configuration*

   If you will not use network operation during the installation, but you do want your machine to be configured for networking once it is installed, you should first go to the **Utility menu**, and select the **Configure network** option. If you only want to temporarily use networking during the installation, you can specify these parameters later. If you are not using the Domain Name System (DNS), you can give an empty response in reply to answers relating to this.

7. *Preparing a disk for* Mac OS *and NetBSD*

   `sysinst` can manipulate the Apple Disk Partition Map allowing you to partition your disk for use with NetBSD. It does not support resizing existing Mac OS HFS disk partitions. If there is insufficient Free space on the disk to support an installation of NetBSD you will need to backup, repartition and restore your existing Mac OS partitions before proceeding. You may choose to use a Traditional method of creating disk partitions for NetBSD if you wish. They can still be used by **`sysinst`** for a NetBSD installation.

8. *Installation drive selection and parameters*

   To start the installation, select **Install NetBSD to hard disk** from the main menu. To start the installation, select the menu option in install NetBSD from the main menu.

   The first thing is to identify the disk on which you want to install NetBSD. **`sysinst`** will report a list of disks it finds and ask you for your selection. Depending on how many disks are found, you may get a different message. You should see disk names like `wd0`, `wd1`, `sd0` or `sd1`.

   `sysinst` next tries to figure out how the selected volume has been partitioned. It does this by reading the Apple Disk Partition Map from the disk. If the disk does not have a Partition Map, **`sysinst`** will give you the option of writing one, but doing so will not make the disk a Mac OS bootable volume. You will have the option of creating HFS partitions that may be subsequently initialized and used under Mac OS though.

9. *Partitioning the disk*

   - Which portion of the disk to use.

     You will be asked if you want to use the entire disk or only part of the disk. If you decide to use the entire disk for NetBSD, it will be checked if there are already other systems present on the disk, and you will be asked to confirm whether you want to overwrite these.

- Definition of the NetBSD disklabel.

  The Apple Disk Partition Map is used to create an in-core map of the disk called the disklabel. A minimum of two NetBSD partitions will be required, one for root and one for swap. Up to eight partitions may be used by NetBSD. Up to 32 partitions may exist on the disk which can be any combination of Mac OS HFS, Free, Scratch and NetBSD partitions, although only the first eight which meet the needs of NetBSD will be seen and mapped to the NetBSD disklabel.

  Some partitions in the disklabel have a fixed purpose. Partition 'a' is always the root partition, 'b' is the swap partition and 'c' is the entire disk. Partitions 'd' through 'h' are available for other use. Traditionally, 'g' is the partition mounted on the /usr directory, but this is historical practice, not a fixed value.

- Editing the NetBSD Disklabel (and the underlying Apple Disk Partition Map).

  You will be presented with the current layout of the disk as seen by NetBSD, and given a change to change it. (Even though NetBSD can only use the first eight qualified partitions, all partitions found on the disk will be displayed.) The partitions found on the disk will be shown in the top section of the display. Each will be identified with the name assigned by NetBSD, the current size, offset, type, use and mount point. The partition currently being modified will be highlighted in inverse video. The bottom part of the display will list the operations which may be performed on the selected (highlighted) partition. The options are:

  - Select next partition

    This highlights the next partition in the upper display list and makes it the current one selected for manipulation.

  - Change selected partition

    This changes the type assigned to the partition. A partition may be assigned for use as a NetBSD Root, SWAP, Usr, or Root&Usr; it may be assigned for use as a Mac OS HFS partition; a Scratch (for later reassignment); or a Free partition. Free partitions which are physically adjacent to each other will be collapsed into a single Free partition.

  - Set mount point for partition

    This designates the NetBSD file system mount point for the partition, and gets transferred into the /etc/fstab definition so NetBSD knows where to mount the file system on subsequent boots. The option only applies to NetBSD Root, Usr, Root&Usr or Mac OS HFS partitions, although currently HFS access is not supported without optional software components. A common set of predefined mount points (/usr, /home, /var, /tmp or None) will be presented to you to assist you in defining the most commonly used, but you may enter you own names if you choose. Selecting "None" will clear the mount point name and keep the partition from being defined in the resulting `/etc/fstab` file.

  - Split selected partition

    This option divides the selected partition into two separate partitions if there is space available in the Disk Partition Map. You will be prompted for the size of the first segment and the remaining portion will be allocated to the second segment. The first segment will be designated as a Scratch type, and the second will be designated as a Free type. To clear a split, or remerge two adjacent partitions into a single one, change both to be Free types. **sysinst** will merge them and update the display.

    This is the primary option used to partition the disk since it allows you to sub-divide the selected partition into two partitions. Changing the types associated with the resulting two parts, or splitting the second part further sub-divides the original partition.

- Page Up, Page Down

  These entries allow you to scroll the upper display if more than eight partitions currently exist on the disk.

- Fix selected partition

  This option reviews the partition's size and starting address and fixes the values if they overlap any adjacent partition. This is primarily a debugging option and shouldn't be necessary during a normal installation. However, some 3rd party disk formatters have been known to create bogus entries in the Apple Disk Partition Map, and this option can aid is repairing these entries.

- Exit

  This option completes the disk partitioning and returns you to the previous installation menu. At that point you will be given one last opportunity to bail out before committing the changes to the Disk Partition Map recorded on the disk.

• Recommended approach to partitioning

  The simplest method of approaching disk partitioning with **sysinst** is to convert everything that can be used for NetBSD into a Free type partition. This will allow **sysinst** to collapse and merge all the available space. Then cycle through the Select, Split, Select, Change, and Set Mount Point options for each of the NetBSD partitions that are desired. Since NetBSD/mac68k has a very specific mount order for partitions during system boot, it is best to create your NetBSD partitions in the following order: Root, SWAP, Usr where the partitions will be mounted in order on 'a', 'b', 'g', 'd', 'e', 'f', and 'h'.

  At least one Root or Root&Usr is required, and a SWAP partition is highly desirable. As a general rule you will need twice as much swap space as you have RAM, more if you plan on running X, Web applications or doing heavy development in a multi-user environment. The Root partition, if it is separate from your Usr, usually requires about 24 MB.

  If multiple Root partitions are defined, the second is usually mounted on /altusr by default. NetBSD/mac68k automatically mounts all Root partitions after the first as Usr type partitions. However, it is best to be very specific about mount points and partition type and use.

You will then be asked to name your disk's disklabel. The default response will be ok for most purposes. If you choose to name it something different, make sure the name is a single word and contains no special characters. You don't need to remember this name.

10. *Preparing your hard disk*

    You are now at the point of no return. Nothing has been written to your disk yet, but if you confirm that you want to install NetBSD, your hard drive will be modified. If you are sure you want to proceed, enter `yes` at the prompt.

    The install program will now label your disk and make the file systems you specified. The file systems will be initialized to contain NetBSD bootstrapping binaries and configuration files. You will see messages on your screen from the various NetBSD disk preparation tools that are running. There should be no errors in this section of the installation. If there are, restart from the beginning of the installation process. Otherwise, you can continue the installation program after pressing the return key.

11. *Getting the distribution sets*

    The NetBSD distribution consists of a number of *sets*, that come in the form of gzipped tarfiles. A few sets must be installed for a working system, others are optional. At this point of the installation, you will be presented with a menu which enables you to choose from one of the following methods of installing the sets. Some of these methods will first load the sets on your hard disk, others will extract the sets directly.

For all these methods, the first step is making the sets available for extraction, and then do the actual installation. The sets can be made available in a few different ways. The following sections describe each of those methods. After reading the one about the method you will be using, you can continue to the section labeled 'Extracting the distribution sets'.

12. *Installation using ftp*

    To be able to install using ftp, you first need to configure your network setup, if you haven't already at the start of the install procedure. **sysinst** will do this for you, asking you if you want to use DHCP, and if not to provide data like IP address, hostname, etc. If you do not have name service set up for the machine that you are installing on, you can just press `RETURN` in answer to these questions, and DNS will not be used.

    You will also be asked to specify the host that you want to transfer the sets from, the directory on that host, the account name and password used to log into that host using ftp, and optionally a proxy server to use. If you did not set up DNS when answering the questions to configure networking, you will need to specify an IP address instead of a hostname for the ftp server.

    sysinst will proceed to transfer all the default set files from the remote site to your hard disk.

13. *Installation using NFS*

    To be able to install using NFS, you first need to configure your network setup, if you haven't already at the start of the install procedure. **sysinst** will do this for you, asking you if you want to use DHCP, and if not to provide data like IP address, hostname, etc. If you do not have name service set up for the machine that you are installing on, you can just press `RETURN` in answer to these questions, and DNS will not be used.

    You will also be asked to specify the host that you want to transfer the sets from, and the directory on that host that the files are in. This directory should be mountable by the machine you are installing on, i.e. correctly exported to your machine.

    If you did not set up DNS when answering the questions to configure networking, you will need to specify an IP address instead of a hostname for the NFS server.

14. *Installation from CD-ROM*

    When installing from a CD-ROM, you will be asked to specify the device name for your CD-ROM player (usually `cd0`), and the directory name on the CD-ROM where the distribution files are.

    sysinst will then check if the files are indeed available in the specified location, and proceed to the actual extraction of the sets.

15. *Installation from Mac OS file systems*

    NetBSD/mac68k does not currently have in-kernel support for Mac OS HFS/HFS+ or AppleShare filesystems. **sysinst** therefore can not access the file sets if they are on these filesystems.

16. *Installation from an unmounted file system*

    In order to install from a local file system, you will need to specify the device that the file system resides on (for example `sd1e`) the type of the file system, and the directory on the specified file system where the sets are located. **sysinst** will then check if it can indeed access the sets at that location.

17. *Installation from a local directory*

    This option assumes that you have already done some preparation yourself. The sets should be located in a directory on a file system that is already accessible. **sysinst** will ask you for the name of this directory.

18. *Extracting the distribution sets*

    After the install sets containing the NetBSD distribution have been made available, you can either extract all the sets (a full installation), or only extract sets that you have selected. In the latter case, you will be shown the currently selected sets, and given the opportunity to select the sets you want. Some sets always need to be installed (**kern, base**) and **etc** they will not be shown in this selection menu.

    Before extraction begins, you can elect to watch the files being extracted; the name of each file that is extracted will be shown. This can slow down the installation process considerably, especially on machines with slow graphics consoles or serial consoles.

    After all the files have been extracted, all the necessary device node files will be created. If you have already configured networking, you will be asked if you want to use this configuration for normal operation. If so, these values will be installed in the network configuration files. The next menu will allow you to select the time zone that you're in, to make sure your clock has the right offset from UTC. Finally you will be asked to select a password encryption algorithm and can than set a password for the "root" account, to prevent the machine coming up without access restrictions.

19. *Finalizing your installation*

    Congratulations, you have successfully installed NetBSD 3.0. You can now reboot the machine, and boot NetBSD from hard disk.

Installing the NetBSD System (Traditional Method)

The Traditional method of installation can be broken down into three basic steps:

- Run Mkfs to build a file system or file systems.
- Run the Installer to load the files onto your file systems.
- Run the Booter to boot the system.

Preparing the file system(s)

Double-click on the Mkfs application icon to start it up. It will ask you for the SCSI-ID (SCSI target number) of the drive that you are installing NetBSD on. Once this is selected, it will present a list of the partitions on that disk. You must first convert the partitions to a type which NetBSD can understand. Select each partition on which you wish to build a file system and click on the **`Change`** button. If you are placing the entire installation on a single partition, select the **`NetBSD RootUsr`** radio button. If you are using multiple partitions, select **`NetBSD Root`** for the root partition (/) and **`NetBSD Usr`** for all the other partitions. You should select **`NetBSD Swap`** for the swap partition.

When you have finished converting each partition, select each partition and click on the **`Format`** button. You will now be asked for a bunch of parameters for the hard drive and the file system. Usually, you can just take the defaults. If you are installing onto removable media (e.g. a Zip, Jaz, or Syquest), please see the FAQ. Note that although this dialog only has the **`OK`** button, you are not committed, yet. Once you get the values you want, press the **`OK`** button. A dialog will be presented at this point with two options: **`Format`** and **`Cancel`**. If you choose **`Cancel`**, nothing will be written to your drive. If you choose **`Format`**, the program will proceed to make a file system.

Mkfs is not a well-behaved Macintosh application. It will not allow any other tasks to run while it does (cooperative multitasking at its best). When it's finished, the program will put up a dialog to ask if you have scanned the output for any error messages. Usually there won't have been any errors, but do scan the output to make sure. Simply click on the **`I Read It`** button and the program will quit.

Repeat as necessary for any extra partitions that you wish to make file systems on. Note that you do *not* need a file system on your swap partition.

When you are finished, click on the **`Done`** button and choose **`Quit`** from the **`File`** menu to exit Mkfs.

Installing the files

Before using the Installer, it is probably a good idea to increase its memory allocation. Select the Installer icon by clicking on it and choose **`Get Info`** from the File menu. Increase both the Minimum and Preferred sizes to as much as you can spare.

Double-click on the Installer icon to start it up. The Installer will present the same SCSI-ID menu that Mkfs did. Select the same SCSI-ID (SCSI target number) that you did for Mkfs - i.e., the one you are installing NetBSD on.

If you are installing onto a single root partition `( / )`, proceed to the **Installation of base files** section, below.

If you have not created file systems for `/` (root), `usr`, and any other file systems, go back to **Preparing the file system(s)** above.

When you started the Installer, it mounted your root partition `( / )`. Just before it printed

```
Mounting partition 'A' as /
```

it printed lines like:

```
sd1 at scsi ID 5
```

This means that the device for SCSI target 5 ("SCSI ID 5") is `sd1`. The partitions are signified by a trailing letter. For instance, `sd1a` would be the root partition `( / )` of the second SCSI disk in the chain, and `sd0g` would be the first Usr partition on the first SCSI disk.

You will need to know the proper device to mount the remaining partition(s) by hand:

1. Select **`Build Devices`** from the **`File`** menu.
2. Select **`Mini Shell`** from the **`File`** menu.
3. You can use the **`disklabel`** command to get a listing of the available partitions and their types and sizes.
4. Create the directory mount point(s) with the command:

   # **`mkdir path`**

   E.g. for the `/usr` partition type:

   # **`mkdir /usr`**
5. Mount the file systems you wish with the command:

   # **`mount device path`**

   For example, if you wish to mount a `/usr` partition from the first SCSI disk `sd0`, on `/usr`, you would type:

   # **`mount /dev/sd0g /usr`**
6. Type

   # **`fstab force`**

   to create a proper `/etc/fstab` file.
7. Type **`quit`** after you have mounted all the file systems.

Installation of base files

Select the **Install** menu item from the **File** menu and install `base.tgz`, `etc.tgz`, `either kern-GENERIC.tgz or kern-GENERICSBC.tgz`, and any other sets you wish to install at this time (see the **NetBSD 3.0 Release Contents** for information about what's in each set). The Installer will print out the filename of each file as it is installed, and will take quite some time to install everything (the base package alone can take over two hours on a slow hard drive).

As is the case with Mkfs, this is not a particularly well-behaved Macintosh application and the machine will be completely tied up while the installation takes place.

At some point after installing the base set, select the **Build Devices** option from the **File** menu if you have not already done so. This will create a bunch of device nodes for you and will create your initial `/etc/fstab`. The Installer program also has an option to give you a mini-shell. Do not use this unless you are sure know what you are doing.

When you are finished installing all of the sets you wish to install, exit the Installer by choosing **Quit** from the **File** menu.

Booting the system

Prior to attempting to boot NetBSD/mac68k, please verify that all of the following are true:

1. 32-bit addressing is enabled [2] in the Memory control panel;
2. All forms of virtual memory are disabled (the Memory control panel, RAM Doubler, or other software-based memory enhancement products); and
3. Your system is in BW mode (1-bit color or grayscale) as shown by the Monitors control panel. You may choose to have the Booter do this for you automatically by selecting the appropriate check box and radio button in the **Monitors** dialog on the **Options** menu.

It is probably best to boot your machine with all extensions turned off [2]. You can do this by booting into Mac OS with the SHIFT key held down. You may have to restart your Macintosh for changes to take effect before proceeding.

[2] If your version of the Memory control panel does not have a 32-bit addressing mode radio button, this means that your system is already 32-bit clean and is running in 32-bit addressing mode by default. If the Booter complains that you are not in 32-bit mode, it may be necessary for you to press the **Use Defaults** button in the Memory control panel to restore 32-bit addressing. You should probably reboot after doing so. If you have an older II-class system (including the II, IIx, IIcx, and SE/30), it is necessary to install Connectix's MODE32 to work around ROM issues which prevent you from enabling 32-bit addressing. Please see the NetBSD/mac68k FAQ at

http://www.NetBSD.org/Ports/mac68k/faq/

for more information.

Double-click on the NetBSD/mac68k Booter icon to start the application. Select **Booting** from the **Options** menu. Check that all of the items in the resulting dialog look sane - especially the SCSI target number. If not, correct them to your preference (the SCSI target number, or "SCSI ID", should be the only thing you need to change). When you are satisfied with your choices, try booting NetBSD by selecting **Boot Now** from the **Options** menu.

If you wish to save your preferences, choose **Save Options** from the **File** menu before Booting (your preferences will not be saved if you forget to do this).

If the system does not come up, send mail to `port-mac68k@NetBSD.org` describing your software, your hardware, and as complete a description of the problem as you can.

If the system does come up, congratulations, you have successfully installed NetBSD 3.0.

Post installation steps

Once you've got the operating system running, there are a few things you need to do in order to bring the system into a properly configured state, with the most important ones described below.

1. Configuring `/etc/rc.conf`

   If you or the installation software haven't done any configuration of `/etc/rc.conf` (**sysinst** usually will), the system will drop you into single user mode on first reboot with the message

   ```
   /etc/rc.conf is not configured. Multiuser boot aborted.
   ```

   and with the root file system (`/`) mounted read-only. When the system asks you to choose a shell, simply press RETURN to get to a `/bin/sh` prompt. If you are asked for a terminal type, respond with **vt220** (or whatever is appropriate for your terminal type) and press RETURN. You may need to type one of the following commands to get your delete key to work properly, depending on your keyboard:

   ```
   # stty erase '^h'
   # stty erase '^?'
   ```

   At this point, you need to configure at least one file in the `/etc` directory. You will need to mount your root file system read/write with:

   ```
   # /sbin/mount -u -w /
   ```

   Change to the `/etc` directory and take a look at the `/etc/rc.conf` file. Modify it to your tastes, making sure that you set `rc_configured=YES` so that your changes will be enabled and a multi-user boot can proceed. Default values for the various programs can be found in `/etc/defaults/rc.conf`, where some in-line documentation may be found. More complete documentation can be found in `rc.conf`(5).

   If your `/usr` directory is on a separate partition and you do not know how to use **ed**, you will have to mount your `/usr` partition to gain access to **ex** or **vi**. Do the following:

   ```
   # mount /usr
   # export TERM=vt220
   ```

   If you have `/var` on a separate partition, you need to repeat that step for it. After that, you can edit `/etc/rc.conf` with `vi`(1). When you have finished, type **exit** at the prompt to leave the single-user shell and continue with the multi-user boot.

   Other values that need to be set in `/etc/rc.conf` for a networked environment are *hostname* and possibly *defaultroute*, furthermore add an *ifconfig_int* for your ⟨int⟩ network interface, where your on-board, NuBus or PDS interface may be `ae0`, `mc0` or `sn0`. For example:

   ```
   ifconfig_sn0="inet 123.45.67.89 netmask 255.255.255.0"
   ```

   or, if you have *myname.my.dom* in `/etc/hosts`:

   ```
   ifconfig_sn0="inet myname.my.dom netmask 255.255.255.0"
   ```

   To enable proper hostname resolution, you will also want to add an `/etc/resolv.conf` file or (if you are feeling a little more adventurous) run `named`(8). See `resolv.conf`(5) or `named`(8) for more information. Instead of manually configuring network and naming service, DHCP can be used by setting `dhclient=YES` in `/etc/rc.conf`.

   Other files in `/etc` that may require modification or setting up include `/etc/mailer.conf`, `/etc/nsswitch.conf`, and `/etc/wscons.conf`.

2. Logging in

After reboot, you can log in as `root` at the login prompt. Unless you've set a password in **sysinst**, there is no initial password. If you're using the machine in a networked environment, you should create an account for yourself (see below) and protect it and the "root" account with good passwords. By default, root login from the network is disabled (even via `ssh`(1)). One way to become root over the network is to log in as a different user that belongs to group "wheel" (see `group`(5)) and use `su`(1) to become root.

Unless you have connected an unusual terminal device as the console you can just press RETURN when it prompts for `Terminal type? [...]`.

3. Adding accounts

   Use the `useradd`(8) command to add accounts to your system. Do not edit `/etc/passwd` directly! See `vipw`(8) and `pwd_mkdb`(8) if you want to edit the password database.

4. The X Window System

   If you have installed the X Window System, look at the files in `/usr/X11R6/lib/X11/doc` for information.

   Don't forget to add `/usr/X11R6/bin` to your path in your shell's dot file so that you have access to the X binaries.

5. Installing third party packages

   If you wish to install any of the software freely available for UNIX -like systems you are strongly advised to first check the NetBSD package system. This automatically handles any changes necessary to make the software run on NetBSD, retrieval and installation of any other packages on which the software may depend, and simplifies installation (and deinstallation), both from source and precompiled binaries.

   – More information on the package system is at
     http://www.NetBSD.org/Documentation/software/packages.html

   – A list of available packages suitable for browsing is at
     ftp://ftp.NetBSD.org/pub/NetBSD/packages/pkgsrc/README.html

   – Precompiled binaries can be found at ,:
     ftp://ftp.NetBSD.org/pub/NetBSD/packages/
     usually in the `3.0/mac68k/All` subdir. You can install them with the following commands under `sh`(1):

```
# PKG_PATH=ftp://ftp.NetBSD.org/pub/NetBSD/packages/3.0/mac68k/All
# export PKG_PATH
# pkg_add -v tcsh
# pkg_add -v bash
# pkg_add -v perl
# pkg_add -v apache
# pkg_add -v kde
# pkg_add -v mozilla
...
```

     If you are using `csh`(1) then replace the first two lines with the following:

```
# setenv PKG_PATH ftp://ftp.NetBSD.org/pub/NetBSD/packages/3.0/mac68k/All
...
```

     The above commands will install the Tenex-csh and Bourne Again shell, the Perl programming language, Apache web server, KDE desktop environment and the Mozilla web browser as well as all the packages they depend on.

- Package sources for compiling packages on your own can be obtained by retrieving the file
  ftp://ftp.NetBSD.org/pub/NetBSD/NetBSD-current/tar_files/pkgsrc.tar.gz
  They are typically extracted into `/usr/pkgsrc` (though other locations work fine), with the commands:

  ```
  # mkdir /usr/pkgsrc
  # ( cd /usr/pkgsrc ; tar -zxpf - )  pkgsrc.tar.gz
  ```

  After extracting, see the `README` and `doc/pkgsrc.txt` files in the extraction directory (e.g. `/usr/pkgsrc/README`) for more information.

6. Misc

   - Edit `/etc/mail/aliases` to forward root mail to the right place. Don't forget to run `newaliases`(1) afterwards.
   - The `/etc/mail/sendmail.cf` file will almost definitely need to be adjusted; files aiding in this can be found in `/usr/share/sendmail`. See the `README` file there for more information. If you prefer postfix as MTA, adjust `/etc/mailer.conf`.
   - Edit `/etc/rc.local` to run any local daemons you use.
   - Many of the `/etc` files are documented in section 5 of the manual; so just invoking

     ```
     # man 5 filename
     ```

     is likely to give you more information on these files.

Upgrading a previously-installed NetBSD System

The upgrade to NetBSD 3.0 is a binary upgrade; it can be quite difficult to update the system from an earlier version by recompiling from source, primarily due to interdependencies in the various components.

To do the upgrade, you must boot from the installer kernel using one of the methods described above. You must also have at least the **base** and **kern** binary distribution sets available, so that you can upgrade with them, using one of the upgrade methods described above. Finally, you must have sufficient disk space available to install the new binaries. Since files already installed on the system are overwritten in place, you only need additional free space for files which weren't previously installed or to account for growth of the sets between releases. If you have a few megabytes free on each of your root (`/`) and `/usr` partitions, you should have enough space.

Since upgrading involves replacing the kernel, the boot blocks on your NetBSD partition, and most of the system binaries, it has the potential to cause data loss. You are strongly advised to *back up* any important data on the NetBSD partition or on another operating system's partition on your disk before beginning the upgrade process.

The upgrade procedure using the **sysinst** tool is similar to an installation, but without the hard disk partitioning. **sysinst** will attempt to merge the settings stored in your `/etc` directory with the new version of NetBSD. Getting the binary sets is done in the same manner as the installation procedure; refer to the installation part of the document for how to do this. Also, some sanity checks are done, i.e. file systems are checked before unpacking the sets.

After a new kernel has been copied to your hard disk, your machine is a complete NetBSD 3.0 system. However, that doesn't mean that you're finished with the upgrade process. You will probably want to update the set of device nodes you have in `/dev`. If you've changed the contents of `/dev` by hand, you will need to be careful about this, but if not, you can just cd into `/dev`, and run the command:

```
# sh MAKEDEV all
```

Finally, you will want to delete old binaries that were part of the version of NetBSD that you upgraded from and have since been removed from the NetBSD distribution.

NetBSD/mac68k has switched its executable format from the old a.out format to ELF, the now more commonly used and supported format. Your old binaries will continue to work just fine. The installation procedure will try to take the necessary steps to accomplish this. The most important step is to move the old a.out shared libraries in `/usr/lib` and `/usr/X11R6/lib` (if X was installed) to `/emul/aout`, where they will be automatically found if an older a.out binary is executed. Sysinst will use an existing `/emul` and / or `/emul/aout` directory if available, and will create it (as a symbolic link to `/usr/aout`) if necessary.

If you already had a `/emul` directory, or a symbolic link by that name, sysinst should rename it and tell you about it.

Compatibility Issues With Previous NetBSD Releases

Users upgrading from previous versions of NetBSD may wish to bear the following problems and compatibility issues in mind when upgrading to NetBSD 3.0.

Issues affecting an upgrade from NetBSD 2.1 and older releases.

It is **very important** that you populate the directory `/etc/pam.d` with appropriate configuration files for the Pluggable Authentication Modules (PAM) because you will not be able to login any more otherwise. Using *postinstall* as described below will take care of this. Please refer to

http://www.netbsd.org/guide/en/chap-pam.html

for documentation about PAM.

The following issues can generally be resolved by extracting the **etc** set into a temporary directory and running *postinstall*:

```
postinstall -s /path/to/etc.tgz check
postinstall -s /path/to/etc.tgz fix
```

Issues fixed by *postinstall*:

- Various files in `/etc` need upgrading. These include:
  - `/etc/defaults/*`
  - `/etc/mtree/*`
  - `/etc/pam.d/*`
  - `/etc/daily`
  - `/etc/weekly`
  - `/etc/monthly`
  - `/etc/security`
  - `/etc/rc.subr`
  - `/etc/rc`
  - `/etc/rc.shutdown`
  - `/etc/rc.d/*`

  The following issues need to be resolved manually:

  - The user '_pflogd'
    and the groups '_pflogd' and 'authpf' need to be created.

Using online NetBSD documentation

Documentation is available if you first install the manual distribution set. Traditionally, the "man pages" (documentation) are denoted by '`name(section)`'. Some examples of this are

- `intro`(1),
- `man`(1),
- `apropros`(1),
- `passwd`(1), and
- `passwd`(5).

The section numbers group the topics into several categories, but three are of primary interest: user commands are in section 1, file formats are in section 5, and administrative information is in section 8.

The *man* command is used to view the documentation on a topic, and is started by entering **man** [*section*] *topic*. The brackets [ ] around the section should not be entered, but rather indicate that the section is optional. If you don't ask for a particular section, the topic with the lowest numbered section name will be displayed. For instance, after logging in, enter

```
# man passwd
```

to read the documentation for `passwd`(1). To view the documentation for `passwd`(5), enter

```
# man 5 passwd
```

instead.

If you are unsure of what man page you are looking for, enter

apropos *subject-word*

where *subject-word* is your topic of interest; a list of possibly related man pages will be displayed.

Administrivia

If you've got something to say, do so! We'd like your input. There are various mailing lists available via the mailing list server at `majordomo@NetBSD.org`. To get help on using the mailing list server, send mail to that address with an empty body, and it will reply with instructions.

There are various mailing lists set up to deal with comments and questions about this release. Please send comments to: `netbsd-comments@NetBSD.org`.

To report bugs, use the `send-pr`(1) command shipped with NetBSD, and fill in as much information about the problem as you can. Good bug reports include lots of details. Additionally, bug reports can be sent by mail to: `netbsd-bugs@NetBSD.org`.

Use of `send-pr`(1) is encouraged, however, because bugs reported with it are entered into the NetBSD bugs database, and thus can't slip through the cracks.

There are also port-specific mailing lists, to discuss aspects of each port of NetBSD. Use majordomo to find their addresses, or visit **http://www.NetBSD.org/MailingLists/**. If you're interested in doing a serious amount of work on a specific port, you probably should contact the 'owner' of that port (listed below).

If you'd like to help with this effort, and have an idea as to how you could be useful, send us mail or subscribe to: `netbsd-help@NetBSD.org`.

As a favor, please avoid mailing huge documents or files to these mailing lists. Instead, put the material you would have sent up for FTP or WWW somewhere, then mail the appropriate list about it, or, if you'd rather not do that, mail the list saying you'll send the data to those who want it.

Thanks go to

- The former members of UCB's Computer Systems Research Group, including (but not limited to):

  Keith Bostic
  Ralph Campbell
  Mike Karels
  Marshall Kirk McKusick

  for their ongoing work on BSD systems, support, and encouragement.

- The Internet Systems Consortium, Inc. for hosting the NetBSD FTP, CVS, AnonCVS, mail, mail archive, GNATS, SUP, Rsync and WWW servers.
- The Internet Research Institute in Japan for hosting the server which runs the CVSweb interface to the NetBSD source tree.
- The Helsinki University of Technology in Finland for hosting the NetBSD backup CVS and backup server.
- SSH Communications Security in Finland for operating the backup server.
- The many organizations that provide NetBSD mirror sites.
- Without CVS, this project would be impossible to manage, so our hats go off to Brian Berliner, Jeff Polk, and the various other people who've had a hand in making CVS a useful tool.
- The following individuals and organizations (each in alphabetical order) have made donations or loans of hardware and/or money, to support NetBSD development, and deserve credit for it:

  AMD - Advanced Micro Devices, Inc.
  ASA Computers
  Aaron Wall
  ABE Masayuki
  AboveNet Communications, Inc.
  Achim Grolms
  Adam Kasper
  Adaptec
  Advanced System Products, Inc.
  Akihiro IIJIMA
  Alex Poylisher
  Algorithmics, Ltd.
  Alistair Crooks
  Allegro Networks
  Aloys Keller
  Andreas Berg
  Andreas Jellinghaus
  Andrew Brown
  Andrew Gillham
  Andy Hagans
  Antonio Larripa
  Arend Harrewijne
  Armijn Hemel
  Atsushi YOKOYAMA
  Avalon Computer Systems
  Bay Area Internet Solutions

Ben Collver
Benoit Lepage
Bernhard Moellemann
Bill Coldwell
Bill Sommerfeld
Bill Squier
Brad Salai
Brains Corporation, Japan
Brian Carlstrom
Brian McGroarty
Brian Mitchell
Canada Connect Corporation
Carl Shapiro
Castor Fu
Central Iowa (Model) Railroad
Charles Conn
Charles D. Cranor
Charles M. Hannum
Chris Legrow
Chris Townsend
Christer O. Andersson
Christopher G. Demetriou
Christos Zoulas
Chuck Silvers
Cologne Chip AG
Computer und Literatur Verlag
Computertechnik Krienke & Nolte
Computing Services Department, The University of Liverpool
Convert Tools
Co-operative Research Centre for Enterprise Distributed
Curt Sampson
DAYOMON from Japan
Damicon Kraa, Finland
Daniel de Kok
Dave Burgess
Dave Rand
Dave Tyson
David Brownlee
Dayton Clark
Demon Internet, UK
Derek Fellion
Digital Equipment Corporation
Distributed Processing Technology
Distro Jockey
Douglas J. Trainor
Dr.ir. F.W. Dillema
Easynet, UK
Ed Braaten
Edward Richley
emuty
Eric and Rosemary Spahr
Erik Berls

Erik E. Fair
Erkki Ruohtula
Ernst Lehmann
Espen Randen
Ewald Kicker
Florent Parent
Frank Kardel
Free Hardware Foundation
Front Range *BSD User Group
FUKAUMI Naoki
Gan Uesli Starling
Garth R. Patil
Geert Hendrickx (ghen)
Geert Jan de Groot
GK Meier
Gordon Zaft
Grant Beattie
Greg Gingerich
Greg Girczyc
Guenther Grau
HP Sweden
Hanno Wagner
Hans Huebner
Harald Koerfgen
Haroon Khalid
Harry McDonald
Hauke Fath
Heiko W. Rupp
Herb Peyerl
Hernani Marques Madeira
Hidekichi Ookubo
Hideyuki Kido
Hisashi Fujinaka
Holger Weiss
Hubert Feyrer
IBM Corporation
IMAI Kiyoshi
Innovation Development Enterprises of America
Intel
Internet Software Consortium
Internet Users Forever IKI
Interoute Telecommunications, UK
JNUG (raised at JNUG meeting & BOF August 2005)
James Bursa
James Chacon
Jan Joris Vereijken
Jason Birnschein
Jason Brazile
Jason R. Thorpe
Jeff Rizzo
Jeff Woodall - Portland, OR
Jens Schoenfeld

Jim Wise
Joachim Nink
Joachim Thiemann
Joel CARNAT
John Heasley
John Kohl
John P. Refling
Jonathan P. Kay
Jordan K. Hubbard
Jorgen Lundman
Karl Wagner
Kenji Hisazumi
Kenneth Alan Hornstein
Kenneth P. Stox
Kevin Keith Woo
Kevin Sullivan
Klaus Lichti
Kimmo Suominen
Korea BSD User Forum
Krister Waldfridsson
Kwok Ng
Lars Mathiassen
Lehmanns Fachbochhandlung
Lex Wennmacher
LinuxFest Northwest
Luke Maurits
Luke Mewburn
MS Macro System GmbH, Germany
Maki Kato
Marc Tooley
Marcus Wyremblewski
Mark Brinicombe
Mark Houde
Mark Perkins
Mark S. Thomas
Mason Loring Bliss
Martin Cernohorsky
Martin J. Ekendahl
Matt Dainty
Matt Thomas
Matthew Jacob
Matthew Sporleder
Matthias Scheler
Mattias Karlsson
Mel Kravitz
Michael Graff
Michael "Kvedulv" Moll
Michael L. Hitch
Michael Richardson
Michael Thompson
Michael W. James
Mike Price

Mirko Thiesen (Thiesi)
Murphy Software BV, Netherlands
Neil J. McRae
Noah M. Keiserman
Norman R. McBride
Numerical Aerospace Simulation Facility, NASA Ames Research
Olaf "Rhialto" Seibert
Oliver Cahagne
Oppedahl & Larson LLP
Palle Lyckegaard
Paul Ripke
Paul Southworth
Pawel Rogocz
Pearson Education
Perry E. Metzger
Petar Bogdanovic
Peter C. Wallace
Peter J. Bui
Peter Postma
Petri T. Koistinen
Phil Thomas
Piermont Information Systems Inc.
Pierre-Philipp Braun
Precedence Technologies Ltd
Public Access Networks Corporation
Ralph Campbell
Randy Ray
Real Weasel
Reinoud Zandijk
Renewed Health Company
Richard Nelson
Rob Windsor
Robert Pankratz
Robert Thille
Roland Lichti
Ross Harvey
Ryan Campbell
SDF Public Access Unix, Inc. 501(c)(7)
SMC Networks Inc.
Salient Systems Inc.
Sander van Dijk
Scott Ellis
Scott Kaplan
Scott Walters
Sean Davis
Simon Burge
Soren Jacobsen
Soren Jorvang
Stephen Borrill
Stephen Early
Steve Allen
Steve Wadlow

Steven M. Bellovin
SunROOT# Project
Sylvain Schmitz
Takahiro Kambe
TAKEUCHI Yoji
Tamotsu Kanoh
Tasis Michalakopoulos (Athens, Greece)
Tatoku Ogaito
Ted Lemon
Ted Spradley
The Names Database
The NetBSD Mission
The People's Republic of Ames
Thierry Lacoste
Thierry Laronde
Thomas Runge
Thor Lancelot Simon
Tim Law
Timo Scholer
Tino Hanich
Tino Wildenhain
Tom Coulter
Tom Ivar Helbekkmo
Tom Lyon
Tomas Dabasinskas
Torsten Harenberg
Toru Nishimura
Toshiba
Turbocat's Development
Tyler Sarna
UTN Web Directory
VMC Harald Frank, Germany
Warped Communications, Inc.
Wasabi Systems, Inc.
Whitecross Database Systems Ltd.
William Gnadt
Worria Affordable Web Hosting
Worria Web Hosting
wwwTrace Traceroute Server Directory
Yusuke Yokota
Zach Metzinger

(If you're not on that list and should be, tell us! We probably were not able to get in touch with you, to verify that you wanted to be listed.)

- Finally, we thank all of the people who've put sweat and tears into developing NetBSD since its inception in January, 1993. (Obviously, there are a lot more people who deserve thanks here. If you're one of them, and would like to mentioned, tell us!)

We are...

(in alphabetical order)

The NetBSD core group:

Allen Briggs	briggs@NetBSD.org
Matt Thomas	matt@NetBSD.org
Valeriy E. Ushakov	uwe@NetBSD.org
YAMAMOTO Takashi	yamt@NetBSD.org
Christos Zoulas	christos@NetBSD.org

The portmasters (and their ports):

Allen Briggs	briggs@NetBSD.org	**sandpoint**
Anders Magnusson	ragge@NetBSD.org	**vax**
Andrey Petrov	petrov@NetBSD.org	**sparc64**
Ben Harris	bjh21@NetBSD.org	**acorn26**
Chris Gilbert	chris@NetBSD.org	**cats**
Christian Limpach	cl@NetBSD.org	**xen**
Eduardo Horvath	eeh@NetBSD.org	**evbppc**
Frank van der Linden	fvdl@NetBSD.org	**amd64**
Frank van der Linden	fvdl@NetBSD.org	**i386**
Gavan Fantom	gavan@NetBSD.org	**iyonix**
IWAMOTO Toshihiro	toshii@NetBSD.org	**hpcarm**
Ichiro Fukuhara	ichiro@NetBSD.org	**hpcarm**
Ignatios Souvatzis	is@NetBSD.org	**amiga**
Izumi Tsutsui	tsutsui@NetBSD.org	**hp300**
Izumi Tsutsui	tsutsui@NetBSD.org	**news68k**
Jason Thorpe	thorpej@NetBSD.org	**algor**
Jason Thorpe	thorpej@NetBSD.org	**evbarm**
Jason Thorpe	thorpej@NetBSD.org	**shark**
Jeremy Cooper	jeremy@NetBSD.org	**sun3**
Jonathan Stone	jonathan@NetBSD.org	**pmax**
Julian Coleman	jdc@NetBSD.org	**atari**
Jun-ichiro itojun Hagino	itojun@NetBSD.org	**evbsh3**
Jun-ichiro itojun Hagino	itojun@NetBSD.org	**mmeye**
Kazuki Sakamoto	sakamoto@NetBSD.org	**bebox**
Lennart Augustsson	augustss@NetBSD.org	**pmppc**
Marcus Comstedt	marcus@NetBSD.org	**dreamcast**
Martin Husemann	martin@NetBSD.org	**sparc64**
Matt DeBergalis	deberg@NetBSD.org	**next68k**
Matt Fredette	fredette@NetBSD.org	**hp700**
Matt Fredette	fredette@NetBSD.org	**sun2**
Matt Thomas	matt@NetBSD.org	**alpha**
Matt Thomas	matt@NetBSD.org	**netwinder**
Matthias Drochner	drochner@NetBSD.org	**cesfic**
NISHIMURA Takeshi	nsmrtks@NetBSD.org	**x68k**
NONAKA Kimihiro	nonaka@NetBSD.org	**prep**
Nathan Williams	nathanw@NetBSD.org	**sun3**
Noriyuki Soda	soda@NetBSD.org	**arc**
Paul Kranenburg	pk@NetBSD.org	**sparc**
Phil Nelson	phil@NetBSD.org	**pc532**

Reinoud Zandijk	reinoud@NetBSD.org	**acorn32**
Ross Harvey	ross@NetBSD.org	**alpha**
Søren Jørvang	soren@NetBSD.org	**cobalt**
Søren Jørvang	soren@NetBSD.org	**sgimips**
Scott Reynolds	scottr@NetBSD.org	**mac68k**
Shin Takemura	takemura@NetBSD.org	**hpcmips**
Simon Burge	simonb@NetBSD.org	**evbmips**
Simon Burge	simonb@NetBSD.org	**evbppc**
Simon Burge	simonb@NetBSD.org	**pmax**
Simon Burge	simonb@NetBSD.org	**sbmips**
Steve Woodford	scw@NetBSD.org	**evbsh5**
Steve Woodford	scw@NetBSD.org	**mvme68k**
Steve Woodford	scw@NetBSD.org	**mvmeppc**
Tohru Nishimura	nisimura@NetBSD.org	**luna68k**
Tsubai Masanari	tsubai@NetBSD.org	**macppc**
Tsubai Masanari	tsubai@NetBSD.org	**newsmips**
UCHIYAMA Yasushi	uch@NetBSD.org	**hpcsh**
UCHIYAMA Yasushi	uch@NetBSD.org	**playstation2**
Wayne Knowles	wdk@NetBSD.org	**mipsco**
Wolfgang Solfrank	ws@NetBSD.org	**ofppc**

The NetBSD 3.0 Release Engineering team:

Grant Beattie	grant@NetBSD.org
Erik Berls	cyber@NetBSD.org
James Chacon	jmc@NetBSD.org
Julian Coleman	jdc@NetBSD.org
Håvard Eidnes	he@NetBSD.org
Jun-ichiro itojun Hagino	itojun@NetBSD.org
Soren Jacobsen	snj@NetBSD.org
SAITOH Masanobu	msaitoh@NetBSD.org
Luke Mewburn	lukem@NetBSD.org
Jeff Rizzo	riz@NetBSD.org
Matthias Scheler	tron@NetBSD.org
Curt Sampson	cjs@NetBSD.org
Jim Wise	jwise@NetBSD.org

NetBSD Developers:

Nathan Ahlstrom	nra@NetBSD.org
Steve Allen	wormey@NetBSD.org
Jukka Andberg	jandberg@NetBSD.org
Julian Assange	proff@NetBSD.org
Lennart Augustsson	augustss@NetBSD.org
Christoph Badura	bad@NetBSD.org
Bang Jun-Young	junyoung@NetBSD.org
Dieter Baron	dillo@NetBSD.org
Robert V. Baron	rvb@NetBSD.org
Grant Beattie	grant@NetBSD.org

Jason Beegan	jtb@NetBSD.org
Erik Berls	cyber@NetBSD.org
Hiroyuki Bessho	bsh@NetBSD.org
John Birrell	jb@NetBSD.org
Mason Loring Bliss	mason@NetBSD.org
Charles Blundell	cb@NetBSD.org
Rafal Boni	rafal@NetBSD.org
Sean Boudreau	seanb@NetBSD.org
Manuel Bouyer	bouyer@NetBSD.org
John Brezak	brezak@NetBSD.org
Allen Briggs	briggs@NetBSD.org
Mark Brinicombe	mark@NetBSD.org
Aaron Brown	abrown@NetBSD.org
Andrew Brown	atatat@NetBSD.org
David Brownlee	abs@NetBSD.org
Frederick Bruckman	fredb@NetBSD.org
Jon Buller	jonb@NetBSD.org
Simon Burge	simonb@NetBSD.org
Robert Byrnes	byrnes@NetBSD.org
D'Arcy J.M. Cain	darcy@NetBSD.org
Dave Carrel	carrel@NetBSD.org
Daniel Carosone	dan@NetBSD.org
James Chacon	jmc@NetBSD.org
Bill Coldwell	billc@NetBSD.org
Julian Coleman	jdc@NetBSD.org
Ben Collver	ben@NetBSD.org
Jeremy Cooper	jeremy@NetBSD.org
Chuck Cranor	chuck@NetBSD.org
Alistair Crooks	agc@NetBSD.org
Aidan Cully	aidan@NetBSD.org
Johan Danielsson	joda@NetBSD.org
John Darrow	jdarrow@NetBSD.org
Jed Davis	jld@NetBSD.org
Matt DeBergalis	deberg@NetBSD.org
Rob Deker	deker@NetBSD.org
Chris G. Demetriou	cgd@NetBSD.org
Tracy Di Marco White	gendalia@NetBSD.org
Jaromír Dolecek	jdolecek@NetBSD.org
Andy Doran	ad@NetBSD.org
Roland Dowdeswell	elric@NetBSD.org
Emmanuel Dreyfus	manu@NetBSD.org
Matthias Drochner	drochner@NetBSD.org
Jun Ebihara	jun@NetBSD.org
Elad Efrat	elad@NetBSD.org
Håvard Eidnes	he@NetBSD.org
Stoned Elipot	seb@NetBSD.org
Michael van Elst	mlelstv@NetBSD.org
Enami Tsugutomo	enami@NetBSD.org
Bernd Ernesti	veego@NetBSD.org

Erik Fair	fair@NetBSD.org
Gavan Fantom	gavan@NetBSD.org
Hubert Feyrer	hubertf@NetBSD.org
Jason R. Fink	jrf@NetBSD.org
Matt Fredette	fredette@NetBSD.org
Thorsten Frueauf	frueauf@NetBSD.org
Castor Fu	castor@NetBSD.org
Ichiro Fukuhara	ichiro@NetBSD.org
Quentin Garnier	cube@NetBSD.org
Thomas Gerner	thomas@NetBSD.org
Simon J. Gerraty	sjg@NetBSD.org
Justin Gibbs	gibbs@NetBSD.org
Chris Gilbert	chris@NetBSD.org
Eric Gillespie	epg@NetBSD.org
Adam Glass	glass@NetBSD.org
Michael Graff	explorer@NetBSD.org
Brian C. Grayson	bgrayson@NetBSD.org
Matthew Green	mrg@NetBSD.org
Andreas Gustafsson	gson@NetBSD.org
Jun-ichiro itojun Hagino	itojun@NetBSD.org
Juergen Hannken-Illjes	hannken@NetBSD.org
Charles M. Hannum	mycroft@NetBSD.org
Ben Harris	bjh21@NetBSD.org
Ross Harvey	ross@NetBSD.org
Eric Haszlakiewicz	erh@NetBSD.org
John Hawkinson	jhawk@NetBSD.org
HAMAJIMA Katsuomi	hamajima@NetBSD.org
HAYAKAWA Koichi	haya@NetBSD.org
John Heasley	heas@NetBSD.org
Geert Hendrickx	ghen@NetBSD.org
René Hexel	rh@NetBSD.org
Kouichirou Hiratsuka	hira@NetBSD.org
Michael L. Hitch	mhitch@NetBSD.org
Christian E. Hopps	chopps@NetBSD.org
Ken Hornstein	kenh@NetBSD.org
Marc Horowitz	marc@NetBSD.org
Eduardo Horvath	eeh@NetBSD.org
Nick Hudson	skrll@NetBSD.org
Shell Hung	shell@NetBSD.org
Martin Husemann	martin@NetBSD.org
Dean Huxley	dean@NetBSD.org
Love Hörnquist Åstrand	lha@NetBSD.org
Bernardo Innocenti	bernie@NetBSD.org
Tetsuya Isaki	isaki@NetBSD.org
ITOH Yasufumi	itohy@NetBSD.org
IWAMOTO Toshihiro	toshii@NetBSD.org
Matthew Jacob	mjacob@NetBSD.org
Soren Jacobsen	snj@NetBSD.org
Lonhyn T. Jasinskyj	lonhyn@NetBSD.org

Darrin Jewell	dbj@NetBSD.org
Chris Jones	cjones@NetBSD.org
Søren Jørvang	soren@NetBSD.org
Takahiro Kambe	taca@NetBSD.org
Antti Kantee	pooka@NetBSD.org
Masanori Kanaoka	kanaoka@NetBSD.org
Frank Kardel	kardel@NetBSD.org
Mattias Karlsson	keihan@NetBSD.org
KAWAMOTO Yosihisa	kawamoto@NetBSD.org
Mario Kemper	magick@NetBSD.org
Min Sik Kim	minskim@NetBSD.org
Thomas Klausner	wiz@NetBSD.org
Klaus Klein	kleink@NetBSD.org
John Klos	jklos@NetBSD.org
Wayne Knowles	wdk@NetBSD.org
Takayoshi Kochi	kochi@NetBSD.org
John Kohl	jtk@NetBSD.org
Daniel de Kok	daniel@NetBSD.org
Paul Kranenburg	pk@NetBSD.org
Martti Kuparinen	martti@NetBSD.org
Kentaro A. Kurahone	kurahone@NetBSD.org
Kevin Lahey	kml@NetBSD.org
Johnny C. Lam	jlam@NetBSD.org
Martin J. Laubach	mjl@NetBSD.org
Greg Lehey	grog@NetBSD.org
Ted Lemon	mellon@NetBSD.org
Christian Limpach	cl@NetBSD.org
Frank van der Linden	fvdl@NetBSD.org
Joel Lindholm	joel@NetBSD.org
Mike Long	mikel@NetBSD.org
Michael Lorenz	macallan@NetBSD.org
Warner Losh	imp@NetBSD.org
Tomasz Luchowski	zuntum@NetBSD.org
Federico Lupi	federico@NetBSD.org
Brett Lymn	blymn@NetBSD.org
Paul Mackerras	paulus@NetBSD.org
Anders Magnusson	ragge@NetBSD.org
MAEKAWA Masahide	gehenna@NetBSD.org
David Maxwell	david@NetBSD.org
Dan McMahill	dmcmahill@NetBSD.org
Gregory McGarry	gmcgarry@NetBSD.org
Jared D. McNeill	jmcneill@NetBSD.org
Neil J. McRae	neil@NetBSD.org
Perry Metzger	perry@NetBSD.org
Simas Mockevicius	symka@NetBSD.org
Juan Romero Pardines	xtraeme@NetBSD.org
Julio M. Merino Vidal	jmmv@NetBSD.org
Minoura Makoto	minoura@NetBSD.org
Luke Mewburn	lukem@NetBSD.org

der Mouse	mouse@NetBSD.org
Joseph Myers	jsm@NetBSD.org
Ken Nakata	kenn@NetBSD.org
Takeshi Nakayama	nakayama@NetBSD.org
Phil Nelson	phil@NetBSD.org
John Nemeth	jnemeth@NetBSD.org
Bob Nestor	rnestor@NetBSD.org
NISHIMURA Takeshi	nsmrtks@NetBSD.org
Tohru Nishimura	nisimura@NetBSD.org
NONAKA Kimihiro	nonaka@NetBSD.org
Takehiko NOZAKI	tnozaki@NetBSD.org
Jesse Off	joff@NetBSD.org
Tatoku Ogaito	tacha@NetBSD.org
OKANO Takayoshi	kano@NetBSD.org
Masaru Oki	oki@NetBSD.org
Atsushi Onoe	onoe@NetBSD.org
Greg Oster	oster@NetBSD.org
Jonathan Perkin	sketch@NetBSD.org
Herb Peyerl	hpeyerl@NetBSD.org
Matthias Pfaller	matthias@NetBSD.org
Chris Pinnock	cjep@NetBSD.org
Adrian Portelli	adrianp@NetBSD.org
Rui Paulo	rpaulo@NetBSD.org
Peter Postma	peter@NetBSD.org
Dante Profeta	dante@NetBSD.org
Chris Provenzano	proven@NetBSD.org
Niels Provos	provos@NetBSD.org
Michael Rauch	mrauch@NetBSD.org
Marc Recht	recht@NetBSD.org
Darren Reed	darrenr@NetBSD.org
Jeremy C. Reed	reed@NetBSD.org
Antoine Reilles	tonio@NetBSD.org
Tyler R. Retzlaff	rtr@NetBSD.org
Scott Reynolds	scottr@NetBSD.org
Michael Richardson	mcr@NetBSD.org
Tim Rightnour	garbled@NetBSD.org
Jeff Rizzo	riz@NetBSD.org
Gordon Ross	gwr@NetBSD.org
Steve Rumble	rumble@NetBSD.org
Ilpo Ruotsalainen	lonewolf@NetBSD.org
Heiko W. Rupp	hwr@NetBSD.org
David Sainty	dsainty@NetBSD.org
SAITOH Masanobu	msaitoh@NetBSD.org
Kazuki Sakamoto	sakamoto@NetBSD.org
Curt Sampson	cjs@NetBSD.org
Wilfredo Sanchez	wsanchez@NetBSD.org
Ty Sarna	tsarna@NetBSD.org
SATO Kazumi	sato@NetBSD.org
Jan Schaumann	jschauma@NetBSD.org

Matthias Scheler	tron@NetBSD.org
Karl Schilke (rAT)	rat@NetBSD.org
Amitai Schlair	schmonz@NetBSD.org
Konrad Schroder	perseant@NetBSD.org
Georg Schwarz	schwarz@NetBSD.org
Lubomir Sedlacik	salo@NetBSD.org
Christopher SEKIYA	sekiya@NetBSD.org
Reed Shadgett	dent@NetBSD.org
John Shannon	shannonjr@NetBSD.org
Tim Shepard	shep@NetBSD.org
Takeshi Shibagaki	shiba@NetBSD.org
Naoto Shimazaki	igy@NetBSD.org
Takao Shinohara	shin@NetBSD.org
Takuya SHIOZAKI	tshiozak@NetBSD.org
Chuck Silvers	chs@NetBSD.org
Thor Lancelot Simon	tls@NetBSD.org
Jeff Smith	jeffs@NetBSD.org
Noriyuki Soda	soda@NetBSD.org
Wolfgang Solfrank	ws@NetBSD.org
SOMEYA Yoshihiko	someya@NetBSD.org
Bill Sommerfeld	sommerfeld@NetBSD.org
Jörg Sonnenberger	joerg@NetBSD.org
Ignatios Souvatzis	is@NetBSD.org
Bill Squier	groo@NetBSD.org
Jonathan Stone	jonathan@NetBSD.org
Bill Studenmund	wrstuden@NetBSD.org
Kevin Sullivan	sullivan@NetBSD.org
SUNAGAWA Keiki	kei@NetBSD.org
Kimmo Suominen	kim@NetBSD.org
Shin Takemura	takemura@NetBSD.org
TAMURA Kent	kent@NetBSD.org
Shin'ichiro TAYA	taya@NetBSD.org
Ian Lance Taylor	ian@NetBSD.org
Matt Thomas	matt@NetBSD.org
Jason Thorpe	thorpej@NetBSD.org
Christoph Toshok	toshok@NetBSD.org
Greg Troxel	gdt@NetBSD.org
Tsubai Masanari	tsubai@NetBSD.org
Izumi Tsutsui	tsutsui@NetBSD.org
UCHIYAMA Yasushi	uch@NetBSD.org
Masao Uebayashi	uebayasi@NetBSD.org
Shuichiro URATA	ur@NetBSD.org
Todd Vierling	tv@NetBSD.org
Aymeric Vincent	aymeric@NetBSD.org
Paul Vixie	vixie@NetBSD.org
Mike M. Volokhov	mishka@NetBSD.org
Krister Walfridsson	kristerw@NetBSD.org
Lex Wennmacher	wennmach@NetBSD.org
Leo Weppelman	leo@NetBSD.org

Assar Westerlund	assar@NetBSD.org
Todd Whitesel	toddpw@NetBSD.org
Nathan Williams	nathanw@NetBSD.org
Rob Windsor	windsor@NetBSD.org
Dan Winship	danw@NetBSD.org
Jim Wise	jwise@NetBSD.org
Michael Wolfson	mbw@NetBSD.org
Steve Woodford	scw@NetBSD.org
Colin Wood	ender@NetBSD.org
YAMAMOTO Takashi	yamt@NetBSD.org
Yuji Yamano	yyamano@NetBSD.org
Reinoud Zandijk	reinoud@NetBSD.org
S.P.Zeidler	spz@NetBSD.org
Maria Zevenhoven	maria7@NetBSD.org
Christos Zoulas	christos@NetBSD.org

Other contributors:

Dave Burgess	burgess@cynjut.infonet.net
Brian R. Gaeke	brg@dgate.org
Brad Grantham	grantham@tenon.com
Lawrence Kesteloot	kesteloo@cs.unc.edu
Waldi Ravens	waldi@moacs.indiv.nl.net

Legal Mumbo-Jumbo

All product names mentioned herein are trademarks or registered trademarks of their respective owners.

The following notices are required to satisfy the license terms of the software that we have mentioned in this document:

This product includes software developed by the University of California, Berkeley and its contributors.
This product includes software developed by the NetBSD Foundation.
This product includes software developed by The NetBSD Foundation, Inc. and its contributors.
This product includes software developed for the NetBSD Project. See http://www.netbsd.org/ for information about NetBSD.
This product contains software developed by Ignatios Souvatzis for the NetBSD project.
This product contains software written by Ignatios Souvatzis and Michael L. Hitch for the NetBSD project.
This product contains software written by Michael L. Hitch for the NetBSD project.
This product includes cryptographic software written by Eric Young (eay@cryptsoft.com)
This product includes cryptographic software written by Eric Young (eay@mincom.oz.au)
This product includes software designed by William Allen Simpson.
This product includes software developed at Ludd, University of Lulea, Sweden and its contributors.
This product includes software developed at Ludd, University of Lulea.
This product includes software developed at the Information Technology Division, US Naval Research Laboratory.
This product includes software developed by Berkeley Software Design, Inc.
This product includes software developed by David Jones and Gordon Ross
This product includes software developed by Gordon W. Ross and Leo Weppelman.
This product includes software developed by Hellmuth Michaelis and Joerg Wunsch
This product includes software developed by Internet Research Institute, Inc.
This product includes software developed by Leo Weppelman and Waldi Ravens.
This product includes software developed by Mika Kortelainen
This product includes software developed by Aaron Brown and Harvard University.
This product includes software developed by Adam Ciarcinski for the NetBSD project.
This product includes software developed by Adam Glass and Charles M. Hannum.
This product includes software developed by Adam Glass.
This product includes software developed by Advanced Risc Machines Ltd.

This product includes software developed by Alex Zepeda, and Colin Wood for the NetBSD Projet.
This product includes software developed by Alex Zepeda.
This product includes software developed by Alistair G. Crooks.
This product includes software developed by Alistair G. Crooks. for the NetBSD project.
This product includes software developed by Allen Briggs
This product includes software developed by Amancio Hasty and Roger Hardiman
This product includes software developed by Berkeley Software Design, Inc.
This product includes software developed by Berkeley Software Design, Inc.
This product includes software developed by Bill Paul.
This product includes software developed by Bodo Moeller. (If available, substitute umlauted o for oe)
This product includes software developed by Boris Popov.
This product includes software developed by Brad Pepers
This product includes software developed by Bradley A. Grantham.
This product includes software developed by Brini.
This product includes software developed by Causality Limited.
This product includes software developed by Charles D. Cranor and Seth Widoff.
This product includes software developed by Charles D. Cranor and Washington University.
This product includes software developed by Charles D. Cranor, Washington University, and the University of California, Berkeley and its contributors.
This product includes software developed by Charles D. Cranor, Washington University, the University of California, Berkeley and its contributors.
This product includes software developed by Charles D. Cranor.
This product includes software developed by Charles Hannum.
This product includes software developed by Charles M. Hannum, by the University of Vermont and State Agricultural College and Garrett A. Wollman, by William F. Jolitz, and by the University of California, Berkeley, Lawrence Berkeley Laboratory, and its contributors.
This product includes software developed by Charles M. Hannum.
This product includes software developed by Christian E. Hopps, Ezra Story, Kari Mettinen, Markus Wild, Lutz Vieweg and Michael Teske.
This product includes software developed by Christian E. Hopps.
This product includes software developed by Christian Limpach
This product includes software developed by Christopher G. Demetriou for the NetBSD Project.
This product includes software developed by Christopher G. Demetriou.
This product includes software developed by Christos Zoulas.
This product includes software developed by Chuck Silvers.
This product includes software developed by Colin Wood for the NetBSD Project.
This product includes software developed by Colin Wood.
This product includes software developed by Cybernet Corporation and Nan Yang Computer Services Limited
This product includes software developed by Daishi Kato
This product includes software developed by Dale Rahn.
This product includes software developed by Daniel Widenfalk and Michael L. Hitch.
This product includes software developed by Daniel Widenfalk for the NetBSD Project.
This product includes software developed by Darrin B. Jewell
This product includes software developed by David Miller.
This product includes software developed by Dean Huxley.
This product includes software developed by Eduardo Horvath.
This product includes software developed by Eric S. Hvozda.
This product includes software developed by Eric S. Raymond
This product includes software developed by Eric Young (eay@@mincom.oz.au)
This product includes software developed by Eric Young (eay@cryptsoft.com)
This product includes software developed by Eric Young (eay@mincom.oz.au)
This product includes software developed by Ezra Story and by Kari Mettinen.
This product includes software developed by Ezra Story, by Kari Mettinen and by Bernd Ernesti.
This product includes software developed by Ezra Story, by Kari Mettinen, Michael Teske and by Bernd Ernesti.
This product includes software developed by Ezra Story, by Kari Mettinen, and Michael Teske.
This product includes software developed by Ezra Story.
This product includes software developed by Frank van der Linden for the NetBSD Project.
This product includes software developed by Gardner Buchanan.
This product includes software developed by Gary Thomas.
This product includes software developed by Gordon Ross
This product includes software developed by Gordon W. Ross
This product includes software developed by HAYAKAWA Koichi.
This product includes software developed by Harvard University and its contributors.
This product includes software developed by Harvard University.
This product includes software developed by Herb Peyerl.
This product includes software developed by Hubert Feyrer for the NetBSD Project.

This product includes software developed by Iain Hibbert
This product includes software developed by Ian F. Darwin and others.
This product includes software developed by Ian W. Dall.
This product includes software developed by Ichiro FUKUHARA.
This product includes software developed by Ignatios Souvatzis for the NetBSD Project.
This product includes software developed by Internet Initiative Japan Inc.
This product includes software developed by James R. Maynard III.
This product includes software developed by Jared D. McNeill.
This product includes software developed by Jason L. Wright
This product includes software developed by Jason R. Thorpe for And Communications, http://www.and.com/
This product includes software developed by Joachim Koenig-Baltes.
This product includes software developed by Jochen Pohl for The NetBSD Project.
This product includes software developed by Joerg Wunsch
This product includes software developed by John Birrell.
This product includes software developed by John P. Wittkoski.
This product includes software developed by John Polstra.
This product includes software developed by Jonathan R. Stone for the NetBSD Project.
This product includes software developed by Jonathan Stone and Jason R. Thorpe for the NetBSD Project.
This product includes software developed by Jonathan Stone.
This product includes software developed by Jukka Marin.
This product includes software developed by Julian Highfield.
This product includes software developed by Kazuhisa Shimizu.
This product includes software developed by Kazuki Sakamoto.
This product includes software developed by Kenneth Stailey.
This product includes software developed by Kiyoshi Ikehara.
This product includes software developed by Klaus Burkert,by Bernd Ernesti, by Michael van Elst, and by the University of California, Berkeley and its contributors.
This product includes software developed by LAN Media Corporation and its contributors.
This product includes software developed by Leo Weppelman for the NetBSD Project.
This product includes software developed by Leo Weppelman.
This product includes software developed by Lloyd Parkes.
This product includes software developed by Luke Mewburn.
This product includes software developed by Lutz Vieweg.
This product includes software developed by MINOURA Makoto, Takuya Harakawa.
This product includes software developed by Manuel Bouyer.
This product includes software developed by Marc Horowitz.
This product includes software developed by Marcus Comstedt.
This product includes software developed by Mark Brinicombe for the NetBSD project.
This product includes software developed by Mark Brinicombe.
This product includes software developed by Mark Murray
This product includes software developed by Mark Tinguely and Jim Lowe
This product includes software developed by Markus Wild.
This product includes software developed by Martin Husemann and Wolfgang Solfrank.
This product includes software developed by Masanobu Saitoh.
This product includes software developed by Masaru Oki.
This product includes software developed by Mats O Jansson and Charles D. Cranor.
This product includes software developed by Mats O Jansson.
This product includes software developed by Matt DeBergalis
This product includes software developed by Matthew Fredette.
This product includes software developed by Matthias Pfaller.
This product includes software developed by Michael Graff for the NetBSD Project.
This product includes software developed by Michael Graff.
This product includes software developed by Michael L. Hitch.
This product includes software developed by Michael Shalayeff.
This product includes software developed by Michael Smith.
This product includes software developed by Mike Glover and contributors.
This product includes software developed by Mike Pritchard.
This product includes software developed by Minoura Makoto.
This product includes software developed by Nan Yang Computer Services Limited.
This product includes software developed by Niels Provos.
This product includes software developed by Niklas Hallqvist, Brandon Creighton and Job de Haas.
This product includes software developed by Niklas Hallqvist.
This product includes software developed by Onno van der Linden.
This product includes software developed by Paul Kranenburg.
This product includes software developed by Paul Mackerras.
This product includes software developed by Per Fogelstrom

This product includes software developed by Peter Galbavy.
This product includes software developed by Phase One, Inc.
This product includes software developed by Philip A. Nelson.
This product includes software developed by Philip L. Budne.
This product includes software developed by RiscBSD.
This product includes software developed by Roar Thronæs.
This product includes software developed by Rodney W. Grimes.
This product includes software developed by Roger Hardiman
This product includes software developed by Roland C. Dowdeswell.
This product includes software developed by Rolf Grossmann.
This product includes software developed by Ross Harvey for the NetBSD Project.
This product includes software developed by Ross Harvey.
This product includes software developed by Scott Bartram.
This product includes software developed by Scott Stevens.
This product includes software developed by Shingo WATANABE.
This product includes software developed by Softweyr LLC, the University of California, Berkeley, and its contributors.
This product includes software developed by Soren S. Jorvang.
This product includes software developed by Stephan Thesing.
This product includes software developed by Steve Woodford.
This product includes software developed by Takashi Hamada
This product includes software developed by Takumi Nakamura.
This product includes software developed by Tatoku Ogaito for the NetBSD Project.
This product includes software developed by Terrence R. Lambert.
This product includes software developed by Tetsuya Isaki.
This product includes software developed by Thomas Gerner
This product includes software developed by Thomas Klausner for the NetBSD Project.
This product includes software developed by Tobias Weingartner.
This product includes software developed by Todd C. Miller.
This product includes software developed by Tohru Nishimura and Reinoud Zandijk for the NetBSD Project.
This product includes software developed by Tohru Nishimura for the NetBSD Project.
This product includes software developed by Tohru Nishimura. for the NetBSD Project.
This product includes software developed by TooLs GmbH.
This product includes software developed by Toru Nishimura.
This product includes software developed by Trimble Navigation, Ltd.
This product includes software developed by WIDE Project and its contributors.
This product includes software developed by Waldi Ravens.
This product includes software developed by Wasabi Systems for Zembu Labs, Inc. http://www.zembu.com/
This product includes software developed by Winning Strategies, Inc.
This product includes software developed by Wolfgang Solfrank.
This product includes software developed by Yasushi Yamasaki
This product includes software developed by Zembu Labs, Inc.
This product includes software developed by the Alice Group.
This product includes software developed by the Center for Software Science at the University of Utah.
This product includes software developed by the Charles D. Cranor, Washington University, University of California, Berkeley and its contributors.
This product includes software developed by the Computer Systems Engineering Group at Lawrence Berkeley Laboratory.
This product includes software developed by the David Muir Sharnoff.
This product includes software developed by the Harvard University and its contributors.
This product includes software developed by the Kungliga Tekniska Högskolan and its contributors.
This product includes software developed by the Network Research Group at Lawrence Berkeley Laboratory.
This product includes software developed by the OpenSSL Project for use in the OpenSSL Toolkit. (http://www.OpenSSL.org/)
his product includes software developed by the PocketBSD project and its contributors.
This product includes software developed by the RiscBSD kernel team
This product includes software developed by the RiscBSD team.
This product includes software developed by the SMCC Technology Development Group at Sun Microsystems, Inc.
This product includes software developed by the University of California, Berkeley and its contributors, as well as the Trustees of Columbia University.
This product includes software developed by the University of California, Lawrence Berkeley Laboratory and its contributors.
This product includes software developed by the University of California, Lawrence Berkeley Laboratory.
This product includes software developed by the University of Illinois at Urbana and their contributors.
This product includes software developed by the University of Vermont and State Agricultural College and Garrett A. Wollman.
This product includes software developed by the University of Vermont and State Agricultural College and Garrett A. Wollman, by William F. Jolitz, and by the University of California, Berkeley, Lawrence Berkeley Laboratory, and its contributors.

The End

Contributions

The following people have made contributions of various sorts specifically for the Macintosh port (in alphabetical order):

- All of the users who have supplied us with good bug reports and moral support.
- The Alice Group (Allen K. Briggs, Chris P. Caputo, Michael L. Finch, Bradley A. Grantham, and Lawrence A. Kesteloot), without whom there would be no NetBSD port for the Macintosh.
- Steven R. Allen for keeping our snapshot distributions up-to-date.
- Stephen C. Brown for maintaining the Installer application.
- Denton Gentry and Yanagisawa Takeshi for their work on the SONIC Ethernet driver.
- Paul Goyette, Taras Ivanenko, Ken Nakata, and Michael R. Zucca for invaluable work towards supporting color X.
- Takashi Hamada and John Wittkoski beating the direct ADB hardware driver into submission.
- David Huang for getting MACE Ethernet and basic DMA working on the AV Macs.

- Scott Jann for acquiring a IIx and a IIci, used for building and testing release sets.
- Scott Kaplan for lending his IIci and Kensington Turbo Mouse for IIci/IIsi banked memory and internal video as well as non-Apple ADB devices.
- Noah M. Kieserman for lending a PowerBook 520C for tracking down several bugs on that platform.
- Markus Krummenacker for monetary donations.
- Glan Lalonde for an invaluable IIci page table dump.
- Dan McMahill for lending a PowerBook 165 to tweak ADB support on the PowerBook 160 and 180 family laptops.
- Bob Nestor for (unofficially) maintaining the Mkfs utility, and providing a lot of useful information about the ROM vectors used by different systems.
- Brad Parker for serial and Ethernet drivers/improvements.
- Brian R. Gaeke and Nigel Pearson for tweaking, polishing, and performing the occasional major refit on the Booter application.
- Scott Redman for lending Brad Grantham a PowerBook 160.
- Craig Ruff for assembling an '030 `pmove ttx` instruction.
- Brad Salai for lending an Ethernet card to help resolve interrupt conflicts.
- Larry Samuels for monetary donations.
- Peter Siebold for lending his IIvx in support of ADB and IIvx internal video.
- Glen Stewart for lending a Carrera040 accelerator which, while still unsupported, helped to track down memory management bugs for '030-based machines.
- Bill Studenmund for providing a stable front end to the machine- independent serial driver.
- Schuyler Stultz for the loan of his Macintosh II when we desperately needed another machine on which to compile and test during the '93 Xmas vacation.
- Tenon Intersystems for monetary donations, MachTen, and Brad's access to several machines and documentation after hours.
- Virginia Tech English Department for loan of a IIci w/ NuBus video and 32 MB of RAM — the first IIci to run NetBSD/mac68k.
- Rob Windsor for donating a variety of Macintosh II-family systems, a Centris 650, a Quadra 700, and several boxes full of miscellaneous peripherals and parts in the interest of ensuring adequate testing and working out minor (and not-so-minor) problems.
- Colin Wood for maintaining a host of NetBSD/mac68k documentation, including the FAQ, Meta-FAQ, and OS Info documents.